King Saud University College of Computer & Information Science CSC111 - Tutorial12 Arrays - II All Sections

.....

Exercise 1

- 1. Write a method add that receives an array of integers arr, the number of the elements in the array arr and an integer n. It then adds the integer n to the array arr if the number of elements in the array is less than its size. Method add uses another method find that checks if the integer n is in the array or not. Method add returns false if n can not be added or is already in arr.
- 2. Write a method **flipCoin** that receives an array of boolean **flips** and the number of coin flips so far. The method randomly flips a coin by calling method **nextBoolean** of class **java.util.Random** and stores the new flip in array **flips** if array is not full.
- 3. Write a method **deleteTweet** that receives your **tweets**, their number and a tweet that you would like to remove. The method then searches for the tweet and delete it from your twitter history. If tweet was not found, an error message is reported.
- 4. Write a method **findMove** that receives the history of moves made by a robot, the number of moves so far and a move. A move consists of two parts **dx** and **dy** which represent the amount of units traveled on x and y axis. The history is stored in two arrays

one for each axis. The method looks up the move and returns its index in the two arrays otherwise it returns -1.

Solution

1)

```
public int find(int[] arr, int num, int n){
      for (int i = 0; i < num; i++) {</pre>
            if (arr[i] == n) {
                  return i;
            }
      return -1;
public boolean add (int[] arr, int num, int n) {
      if (num < arr.length) {</pre>
            if (find(arr, num, n) == -1){
                   arr[num] = n;
                   num++;
                   return true;
            }
            else
                   System.out.println("ERROR: ELEMENT ALREADY"
                                     + " ADDED.");
      } else
            System.out.println("ERROR: ARRAY IS FULL");
      return false;
```

2)

```
public void flipCoin (boolean[] flips, int num) {
    if (num < flips.length) {
        java.util.Random r = new java.util.Random();
        boolean newFlip = r.nextBoolean();
        flips[num] = newFlip;
        num++;
    } else
        System.out.println("ERROR: CAN NOT FLIP COIN");
}</pre>
```

4)

Done...