

**King Saud University**  
**College of Computer & Information Science**  
**CSC111 – Tutorial 06**

**Conditional statement: *if-then, if-else, switch***

**Objectives:**

After completing the following exercises, students will be able to:

- Trace programs that use *if-then* , *if-else* and *switch* statement
- Analyze programs with nested conditional statement
- rewrite *switch* statements as *if-else* statements or *if-then* statements

**Exercise 1:**

What is the output of each of the following code fragments?

(given the declaration `int a=1, b=2, c=3;`):

- |  |  |
|--|--|
| <pre>1. if (6 &lt; 2 * 5)    System.out.print("Hello");    System.out.print(" There");  2. if (a&gt;b)    if (a&gt;c)    System.out.println("1111");    else    System.out.println("2222");  3. if (a &lt; c)    System.out.println("*");    else if (a == b)    System.out.println("&amp;");    else    System.out.println("\$");  4. if (a&lt;b)    System.out.println("####");    else    System.out.println("&amp;&amp;&amp;&amp;");    System.out.println("*****");  5. if (a&gt;b)    System.out.println("####");    else    {System.out.println("&amp;&amp;&amp;&amp;");    System.out.println("*****");}</pre> | <pre>6. int x = 100; int y = 200;    if (x &gt; 100 &amp;&amp; y &lt;=200)    System.out.print(x+" "+y+" "+(x+y));    else    System.out.print(x+" "+y+" "+(2*x-y));  7. if (a &lt; c)    System.out.println("*");    else if (a == c)    System.out.println("&amp;");    else    System.out.println("\$");  8. if(++a &gt; b++    a-- &gt; 0)    c++;    else    c--;    System.out.println(a+" "+b+" "+c);  9. if(a&lt;b){    System.out.println("####");    System.out.println("*****");    }    else    System.out.println("&amp;&amp;&amp;&amp;");  10. if ('a' &gt; 'b'    66 &gt; (int)('A'))    System.out.println("#*#");</pre> |
|--|--|

Answers:

- |                       |                                |                |
|-----------------------|--------------------------------|----------------|
| 1. <b>Hello There</b> | 5. <b>&amp;&amp;&amp;&amp;</b> | 9. <b>####</b> |
| 2. <b>No output</b>   | <b>****</b>                    | <b>****</b>    |
| 3. <b>*</b>           | 6. <b>100 200 0</b>            | 10. <b>#*#</b> |
| 4. <b>####</b>        | 7. <b>*</b>                    |                |
| <b>****</b>           | 8. <b>1 3 4</b>                |                |

## Exercise 2:

1. Write the java statement that assigns 1 to x if y is greater than 0
2. Suppose that score is a variable of type double. Write the java statement that increases the score by 5 marks if score is between 80 and 90
3. Rewrite in Java the following statement without using the NOT (!) operator:  
`item = !( (i<10) || (v>=50) )`
4. Write a java statement that prints *true* if x is an odd number and positive
5. Write a java statement that prints *true* if both x and y are positive numbers
6. Write a java statement that prints *true* if x and y have the same sign (-/+)

### Answer:

1. `if (y > 0) x = 1;`
2. `if (score >= 80 && score <=90) score += 5;`
3. `item = i >= 10 && i < 50`
4. `if (x % 2 != 0 && x > 0) System.out.println(true);`  
or  
`System.out.println(x%2 !=0 && x>0); // This prints false otherwise`
5. `if (x > 0 && y > 0) System.out.println(true);`  
or  
`System.out.println(x > 0 && y > 0); // This prints false otherwise`
6. `if (x * y > 0) System.out.println(true);`  
or  
`System.out.println(x * y > 0); // This prints false otherwise`

## Exercise 3:

Two programs are equivalent if given the same input they produce the same output. Which of the following programs are equivalent? Why?

```
// Program A
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        else {
            if (x < 0) {
                System.out.println("The value is negative:");
            } else {
                System.out.println("The value is zero:");
            }
        }
        System.out.println("Good Bye!");
    }
}
```

```

// Program B
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        if (x < 0) {
            System.out.println("The value is negative:");
        } else {
            System.out.println("The value is zero:");
        }
        System.out.println("Good Bye!");
    }
}

// Program C
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        if (x < 0) {
            System.out.println("The value is negative:");
        }
        if (x ==0) {
            System.out.println("The value is zero:");
        }
        System.out.println("Good Bye!");
    }
}

```

**Answer:**

Programs A and C are equivalent. Program B is different since it gives different output if input is a positive number greater than zero. For example, 3

**Exercise 4:**

Convert the following switch statement into if-else statements then into if-then statements:

```

String dayString1, dayString2, dayString3;
int day = KB.nextInt();
switch (day) {
    case 1: dayString1 = "Saturday";
    case 2: dayString2 = "Sunday";
        break;
    case 3: dayString3 = "Monday";
        break;
    case 4: dayString1 = "Tuesday";
    case 5: dayString2 = "Wednesday";
        break;
    default: dayString3 = "Invalid day";
        break;
}

```

## Answer:

### **if-else:**

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
if (day == 1) {
    dayString1 = "Saturday";
    dayString2 = "Sunday";
}
else
    if (day == 2)
        dayString2 = "Sunday";
    else
        if (day == 3)
            dayString3 = "Monday";
        else
            if (day == 4) {
                dayString1 = "Tuesday";
                dayString2 = "Wednesday";
            }
            else
                if (day == 5)
                    dayString2 = "Wednesday";
                else
                    dayString3 = "Invalid day";
```

### **if-then:**

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
if (day == 1) {
    dayString1 = "Saturday";
    dayString2 = "Sunday";
}
if (day == 2)
    dayString2 = "Sunday";
if (day == 3)
    dayString3 = "Monday";
if (day == 4) {
    dayString1 = "Tuesday";
    dayString2 = "Wednesday";
}
if (day == 5)
    dayString2 = "Wednesday";
if (day < 1 || day > 5)
    dayString3 = "Invalid day";
```