

King Saud University
College of Computer & Information Science
CSC111 – Tutorial 06

Conditional statement: *if-then, if-else, switch*

Objectives:

After completing the following exercises, students will be able to:

- Trace programs that use *if-then* , *if-else* and *switch* statement
- Analyze programs with nested conditional statement
- rewrite *switch* statements as *if-else* statements or *if-then* statements

Exercise 1:

What is the output of each of the following code fragments?

(given the declaration `int a=1, b=2, c=3;`):

- | | |
|--|--|
| <pre>1. if (6 < 2 * 5) System.out.print("Hello"); System.out.print(" There"); 2. if (a>b) if (a>c) System.out.println("1111"); else System.out.println("2222"); 3. if (a < c) System.out.println("*"); else if (a == b) System.out.println("&"); else System.out.println("\$"); 4. if (a<b) System.out.println("####"); else System.out.println("&&&&"); System.out.println("*****"); 5. if (a>b) System.out.println("####"); else {System.out.println("&&&&"); System.out.println("*****");}</pre> | <pre>6. int x = 100; int y = 200; if (x > 100 && y <=200) System.out.print(x+" "+y+" "+(x+y)); else System.out.print(x+" "+y+" "+(2*x-y)); 7. if (a < c) System.out.println("*"); else if (a == c) System.out.println("&"); else System.out.println("\$"); 8. if(++a > b++ a-- > 0) c++; else c--; System.out.println(a+" "+b+" "+c); 9. if(a<b){ System.out.println("####"); System.out.println("*****"); } else System.out.println("&&&&"); 10. if ('a' > 'b' 66 > (int)('A')) System.out.println("#*#");</pre> |
|--|--|

Answers:

- | | | |
|-----------------------|--------------------------------|----------------|
| 1. Hello There | 5. &&&& | 9. #### |
| 2. No output | **** | **** |
| 3. * | 6. 100 200 0 | 10. #*# |
| 4. #### | 7. * | |
| **** | 8. 1 2 3 | |

Exercise 2:

1. Write the java statement that assigns 1 to x if y is greater than 0
2. Suppose that score is a variable of type double. Write the java statement that increases the score by 5 marks if score is between 80 and 90
3. Rewrite in Java the following statement without using the NOT (!) operator:
`item = !((i<10) || (v>=50))`
4. Write a java statement that prints *true* if x is an odd number and positive
5. Write a java statement that prints *true* if both x and y are positive numbers
6. Write a java statement that prints *true* if x and y have the same sign (-/+)

Answer:

1. `if (y > 0) x = 1;`
2. `if (score >= 80 && score <=90) score += 5;`
3. `item = i >= 10 && i < 50`
4. `if (x % 2 != 0 && x > 0) System.out.println(true);`
or
`System.out.println(x%2 !=0 && x>0); // This prints false otherwise`
5. `if (x > 0 && y > 0) System.out.println(true);`
or
`System.out.println(x > 0 && y > 0); // This prints false otherwise`
6. `if (x * y > 0) System.out.println(true);`
or
`System.out.println(x * y > 0); // This prints false otherwise`

Exercise 3:

Two programs are equivalent if given the same input they produce the same output. Which of the following programs are equivalent? Why?

```
// Program A
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        else {
            if (x < 0) {
                System.out.println("The value is negative:");
            } else {
                System.out.println("The value is zero:");
            }
        }
        System.out.println("Good Bye!");
    }
}
```

```
// Program B
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        if (x < 0) {
            System.out.println("The value is negative:");
        } else {
            System.out.println("The value is zero:");
        }
        System.out.println("Good Bye!");
    }
}
```

```
// Program C
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        if (x < 0) {
            System.out.println("The value is negative:");
        }
        if (x ==0) {
            System.out.println("The value is zero:");
        }
        System.out.println("Good Bye!");
    }
}
```

Answer:

Programs A and C are equivalent. Program B is different since it gives different output if input is a positive number greater than zero. For example, 3

Exercise 4:

Convert the following switch statement into if-else statements then into if-then statements:

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
switch (day) {
    case 1: dayString1 = "Saturday";
    case 2: dayString2 = "Sunday";
        break;
    case 3: dayString3 = "Monday";
        break;
    case 4: dayString1 = "Tuesday";
    case 5: dayString2 = "Wednesday";
        break;
    default: dayString3 = "Invalid day";
        break;
}
```

Answer:

if-else:

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
if (day == 1) {
    dayString1 = "Saturday";
    dayString2 = "Sunday";
}
else
    if (day == 2)
        dayString2 = "Sunday";
    else
        if (day == 3)
            dayString3 = "Monday";
        else
            if (day == 4) {
                dayString1 = "Tuesday";
                dayString2 = "Wednesday";
            }
            else
                if (day == 5)
                    dayString2 = "Wednesday";
                else
                    dayString3 = "Invalid day";
```

if-then:

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
if (day == 1) {
    dayString1 = "Saturday";
    dayString2 = "Sunday";
}
if (day == 2)
    dayString2 = "Sunday";
if (day == 3)
    dayString3 = "Monday";
if (day == 4) {
    dayString1 = "Tuesday";
    dayString2 = "Wednesday";
}
if (day == 5)
    dayString2 = "Wednesday";
if (day < 1 || day > 5)
    dayString3 = "Invalid day";
```