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* Write a visual class named **Employee** to store information about user. The UML representation of the class is shown below.



The Employee class contains:

* 2 **protected** attributes:
	+ id (string): to store the number of the employee
	+ **name (**string): to store the name of employee .
* A method ***setName( N)*** that initializes **name** to values entered by the user.
	+ A method ***getNumber ()*** that returns the ID of employee.
	+ A method getName() that returns name of employee.

Write another visual class called **PartTimeEmployee** inherited from Employee class as you see in UML.