- **24.** a) Explain how graphs can be used to model electronic mail messages in a network. Should the edges be directed or undirected? Should multiple edges be allowed? Should loops be allowed?
 - **b**) Describe a graph that models the electronic mail sent in a network in a particular week.
- **25.** How can a graph that models e-mail messages sent in a network be used to find people who have recently changed their primary e-mail address?
- **26.** How can a graph that models e-mail messages sent in a network be used to find electronic mail mailing lists used to send the same message to many different e-mail addresses?
- **27.** Describe a graph model that represents whether each person at a party knows the name of each other person at the party. Should the edges be directed or undirected? Should multiple edges be allowed? Should loops be allowed?
- **28.** Describe a graph model that represents a subway system in a large city. Should edges be directed or undirected? Should multiple edges be allowed? Should loops be allowed?
- **29.** For each course at a university, there may be one or more other courses that are its prerequisites. How can a graph be used to model these courses and which courses are prerequisites for which courses? Should edges be directed or undirected? Looking at the graph model, how can we find courses that do not have any prerequisites and how can we find courses that are not the prerequisite for any other courses?
- **30.** Describe a graph model that represents the positive recommendations of movie critics, using vertices to repre-

sent both these critics and all movies that are currently being shown.

- **31.** Describe a graph model that represents traditional marriages between men and women. Does this graph have any special properties?
- **32.** Which statements must be executed before S_6 is executed in the program in Example 8? (Use the precedence graph in Figure 10.)
- **33.** Construct a precedence graph for the following program:

 $S_{1}: x := 0$ $S_{2}: x := x + 1$ $S_{3}: y := 2$ $S_{4}: z := y$ $S_{5}: x := x + 2$ $S_{6}: y := x + z$ $S_{7}: z := 4$

- **34.** Describe a discrete structure based on a graph that can be used to model airline routes and their flight times. [*Hint:* Add structure to a directed graph.]
- **35.** Describe a discrete structure based on a graph that can be used to model relationships between pairs of individuals in a group, where each individual may either like, dislike, or be neutral about another individual, and the reverse relationship may be different. [*Hint:* Add structure to a directed graph. Treat separately the edges in opposite directions between vertices representing two individuals.]
- **36.** Describe a graph model that can be used to represent all forms of electronic communication between two people in a single graph. What kind of graph is needed?

10.2 Graph Terminology and Special Types of Graphs

Introduction



We introduce some of the basic vocabulary of graph theory in this section. We will use this vocabulary later in this chapter when we solve many different types of problems. One such problem involves determining whether a graph can be drawn in the plane so that no two of its edges cross. Another example is deciding whether there is a one-to-one correspondence between the vertices of two graphs that produces a one-to-one correspondence between the edges of the graphs. We will also introduce several important families of graphs often used as examples and in models. Several important applications will be described where these special types of graphs arise.

Basic Terminology

First, we give some terminology that describes the vertices and edges of undirected graphs.

DEFINITION 1

Two vertices u and v in an undirected graph G are called *adjacent* (or *neighbors*) in G if u and v are endpoints of an edge e of G. Such an edge e is called *incident with* the vertices u and v and e is said to *connect* u and v.

We will also find useful terminology describing the set of vertices adjacent to a particular vertex of a graph.

DEFINITION 2 The set of all neighbors of a vertex v of G = (V, E), denoted by N(v), is called the *neighborhood* of v. If A is a subset of V, we denote by N(A) the set of all vertices in G that are adjacent to at least one vertex in A. So, $N(A) = \bigcup_{v \in A} N(v)$.

To keep track of how many edges are incident to a vertex, we make the following definition.

- **DEFINITION 3** The *degree of a vertex in an undirected graph* is the number of edges incident with it, except that a loop at a vertex contributes twice to the degree of that vertex. The degree of the vertex v is denoted by deg(v).
 - **EXAMPLE 1** What are the degrees and what are the neighborhoods of the vertices in the graphs *G* and *H* displayed in Figure 1?

Solution: In *G*, $\deg(a) = 2$, $\deg(b) = \deg(c) = \deg(f) = 4$, $\deg(d) = 1$, $\deg(e) = 3$, and $\deg(g) = 0$. The neighborhoods of these vertices are $N(a) = \{b, f\}$, $N(b) = \{a, c, e, f\}$, $N(c) = \{b, d, e, f\}$, $N(d) = \{c\}$, $N(e) = \{b, c, f\}$, $N(f) = \{a, b, c, e\}$, and $N(g) = \emptyset$. In *H*, $\deg(a) = 4$, $\deg(b) = \deg(e) = 6$, $\deg(c) = 1$, and $\deg(d) = 5$. The neighborhoods of these vertices are $N(a) = \{b, d, e\}$, $N(b) = \{a, b, c, d, e\}$, $N(c) = \{b\}$, $N(d) = \{a, b, e\}$, and $N(e) = \{a, b, d\}$.



FIGURE 1 The Undirected Graphs *G* and *H*.

A vertex of degree zero is called **isolated**. It follows that an isolated vertex is not adjacent to any vertex. Vertex g in graph G in Example 1 is isolated. A vertex is **pendant** if and only if it has degree one. Consequently, a pendant vertex is adjacent to exactly one other vertex. Vertex d in graph G in Example 1 is pendant.

Examining the degrees of vertices in a graph model can provide useful information about the model, as Example 2 shows.

EXAMPLE 2 What does the degree of a vertex in a niche overlap graph (introduced in Example 11 in Section 10.1) represent? Which vertices in this graph are pendant and which are isolated? Use the niche overlap graph shown in Figure 11 of Section 10.1 to interpret your answers.

Solution: There is an edge between two vertices in a niche overlap graph if and only if the two species represented by these vertices compete. Hence, the degree of a vertex in a niche overlap graph is the number of species in the ecosystem that compete with the species represented by this vertex. A vertex is pendant if the species competes with exactly one other species in the

ecosystem. Finally, the vertex representing a species is isolated if this species does not compete with any other species in the ecosystem.

For instance, the degree of the vertex representing the squirrel in the niche overlap graph in Figure 11 in Section 10.1 is four, because the squirrel competes with four other species: the crow, the opossum, the raccoon, and the woodpecker. In this niche overlap graph, the mouse is the only species represented by a pendant vertex, because the mouse competes only with the shrew and all other species compete with at least two other species. There are no isolated vertices in the graph in this niche overlap graph because every species in this ecosystem competes with at least one other species.

What do we get when we add the degrees of all the vertices of a graph G = (V, E)? Each edge contributes two to the sum of the degrees of the vertices because an edge is incident with exactly two (possibly equal) vertices. This means that the sum of the degrees of the vertices is twice the number of edges. We have the result in Theorem 1, which is sometimes called the handshaking theorem (and is also often known as the handshaking lemma), because of the analogy between an edge having two endpoints and a handshake involving two hands.

THEOREM 1 THE HANDSHAKING THEOREM Let G = (V, E) be an undirected graph with *m* edges. Then

$$2m = \sum_{v \in V} \deg(v).$$

(Note that this applies even if multiple edges and loops are present.)

EXAMPLE 3 How many edges are there in a graph with 10 vertices each of degree six?

Solution: Because the sum of the degrees of the vertices is $6 \cdot 10 = 60$, it follows that 2m = 60 where *m* is the number of edges. Therefore, m = 30.

Theorem 1 shows that the sum of the degrees of the vertices of an undirected graph is even. This simple fact has many consequences, one of which is given as Theorem 2.

THEOREM 2 An undirected graph has an even number of vertices of odd degree.

Proof: Let V_1 and V_2 be the set of vertices of even degree and the set of vertices of odd degree, respectively, in an undirected graph G = (V, E) with *m* edges. Then

$$2m = \sum_{v \in V} \deg(v) = \sum_{v \in V_1} \deg(v) + \sum_{v \in V_2} \deg(v).$$

Because deg(v) is even for $v \in V_1$, the first term in the right-hand side of the last equality is even. Furthermore, the sum of the two terms on the right-hand side of the last equality is even, because this sum is 2m. Hence, the second term in the sum is also even. Because all the terms in this sum are odd, there must be an even number of such terms. Thus, there are an even number of vertices of odd degree.

Terminology for graphs with directed edges reflects the fact that edges in directed graphs have directions.

DEFINITION 4 When (u, v) is an edge of the graph G with directed edges, u is said to be *adjacent to v* and v is said to be *adjacent from u*. The vertex u is called the *initial vertex* of (u, v), and v is called the *terminal* or *end vertex* of (u, v). The initial vertex and terminal vertex of a loop are the same.

Because the edges in graphs with directed edges are ordered pairs, the definition of the degree of a vertex can be refined to reflect the number of edges with this vertex as the initial vertex and as the terminal vertex.

- **DEFINITION 5** In a graph with directed edges the *in-degree of a vertex v*, denoted by $deg^{-}(v)$, is the number of edges with *v* as their terminal vertex. The *out-degree of v*, denoted by $deg^{+}(v)$, is the number of edges with *v* as their initial vertex. (Note that a loop at a vertex contributes 1 to both the in-degree and the out-degree of this vertex.)
 - **EXAMPLE 4** Find the in-degree and out-degree of each vertex in the graph *G* with directed edges shown in Figure 2.



FIGURE 2 The Directed Graph G.

Solution: The in-degrees in *G* are $\deg^{-}(a) = 2$, $\deg^{-}(b) = 2$, $\deg^{-}(c) = 3$, $\deg^{-}(d) = 2$, $\deg^{-}(e) = 3$, and $\deg^{-}(f) = 0$. The out-degrees are $\deg^{+}(a) = 4$, $\deg^{+}(b) = 1$, $\deg^{+}(c) = 2$, $\deg^{+}(d) = 2$, $\deg^{+}(e) = 3$, and $\deg^{+}(f) = 0$.

Because each edge has an initial vertex and a terminal vertex, the sum of the in-degrees and the sum of the out-degrees of all vertices in a graph with directed edges are the same. Both of these sums are the number of edges in the graph. This result is stated as Theorem 3.

THEOREM 3 Let G = (V, E) be a graph with directed edges. Then

$$\sum_{v \in V} \deg^-(v) = \sum_{v \in V} \deg^+(v) = |E|.$$

There are many properties of a graph with directed edges that do not depend on the direction of its edges. Consequently, it is often useful to ignore these directions. The undirected graph that results from ignoring directions of edges is called the **underlying undirected graph**. A graph with directed edges and its underlying undirected graph have the same number of edges.

Some Special Simple Graphs

We will now introduce several classes of simple graphs. These graphs are often used as examples and arise in many applications.

EXAMPLE 5 Complete Graphs A complete graph on *n* vertices, denoted by K_n , is a simple graph that contains exactly one edge between each pair of distinct vertices. The graphs K_n , for n = 1, 2, 3, 4, 5, 6, are displayed in Figure 3. A simple graph for which there is at least one pair of distinct vertex not connected by an edge is called **noncomplete**.



FIGURE 3 The Graphs K_n for $1 \le n \le 6$.

EXAMPLE 6 Cycles A cycle C_n , $n \ge 3$, consists of n vertices v_1, v_2, \ldots, v_n and edges $\{v_1, v_2\}$, $\{v_2, v_3\}, \ldots, \{v_{n-1}, v_n\}$, and $\{v_n, v_1\}$. The cycles C_3 , C_4 , C_5 , and C_6 are displayed in Figure 4.



FIGURE 4 The Cycles C_3 , C_4 , C_5 , and C_6 .

EXAMPLE 7 Wheels We obtain a wheel W_n when we add an additional vertex to a cycle C_n , for $n \ge 3$, and connect this new vertex to each of the *n* vertices in C_n , by new edges. The wheels W_3 , W_4 , W_5 , and W_6 are displayed in Figure 5.



FIGURE 5 The Wheels W_3 , W_4 , W_5 , and W_6 .

EXAMPLE 8 *n*-Cubes An *n*-dimensional hypercube, or *n*-cube, denoted by Q_n , is a graph that has vertices representing the 2^n bit strings of length *n*. Two vertices are adjacent if and only if the bit strings that they represent differ in exactly one bit position. We display Q_1 , Q_2 , and Q_3 in Figure 6.

Note that you can construct the (n + 1)-cube Q_{n+1} from the *n*-cube Q_n by making two copies of Q_n , prefacing the labels on the vertices with a 0 in one copy of Q_n and with a 1 in the other copy of Q_n , and adding edges connecting two vertices that have labels differing only in the first bit. In Figure 6, Q_3 is constructed from Q_2 by drawing two copies of Q_2 as the top and bottom faces of Q_3 , adding 0 at the beginning of the label of each vertex in the bottom face and 1 at the beginning of the label of each vertex in the top face. (Here, by *face* we mean a face of a cube in three-dimensional space. Think of drawing the graph Q_3 in three-dimensional space with copies of Q_2 as the top and bottom faces of a cube and then drawing the projection of the resulting depiction in the plane.)



FIGURE 6 The *n*-cube Q_n , n = 1, 2, 3.

Bipartite Graphs



Sometimes a graph has the property that its vertex set can be divided into two disjoint subsets such that each edge connects a vertex in one of these subsets to a vertex in the other subset. For example, consider the graph representing marriages between men and women in a village, where each person is represented by a vertex and a marriage is represented by an edge. In this graph, each edge connects a vertex in the subset of vertices representing males and a vertex in the subset of vertices representing females. This leads us to Definition 5.

DEFINITION 6

A simple graph G is called *bipartite* if its vertex set V can be partitioned into two disjoint sets V_1 and V_2 such that every edge in the graph connects a vertex in V_1 and a vertex in V_2 (so that no edge in G connects either two vertices in V_1 or two vertices in V_2). When this condition holds, we call the pair (V_1 , V_2) a *bipartition* of the vertex set V of G.

In Example 9 we will show that C_6 is bipartite, and in Example 10 we will show that K_3 is not bipartite.

- **EXAMPLE 9** C_6 is bipartite, as shown in Figure 7, because its vertex set can be partitioned into the two sets $V_1 = \{v_1, v_3, v_5\}$ and $V_2 = \{v_2, v_4, v_6\}$, and every edge of C_6 connects a vertex in V_1 and a vertex in V_2 .
- **EXAMPLE 10** K_3 is not bipartite. To verify this, note that if we divide the vertex set of K_3 into two disjoint sets, one of the two sets must contain two vertices. If the graph were bipartite, these two vertices could not be connected by an edge, but in K_3 each vertex is connected to every other vertex by an edge.

EXAMPLE 11 Are the graphs *G* and *H* displayed in Figure 8 bipartite?



FIGURE 7 Showing That *C*₆ Is Bipartite.





Solution: Graph G is bipartite because its vertex set is the union of two disjoint sets, $\{a, b, d\}$ and $\{c, e, f, g\}$, and each edge connects a vertex in one of these subsets to a vertex in the other subset. (Note that for G to be bipartite it is not necessary that every vertex in $\{a, b, d\}$ be adjacent to every vertex in $\{c, e, f, g\}$. For instance, b and g are not adjacent.)

Graph H is not bipartite because its vertex set cannot be partitioned into two subsets so that edges do not connect two vertices from the same subset. (The reader should verify this by considering the vertices a, b, and f.)

Theorem 4 provides a useful criterion for determining whether a graph is bipartite.

THEOREM 4 A simple graph is bipartite if and only if it is possible to assign one of two different colors to each vertex of the graph so that no two adjacent vertices are assigned the same color.

Proof: First, suppose that G = (V, E) is a bipartite simple graph. Then $V = V_1 \cup V_2$, where V_1 and V_2 are disjoint sets and every edge in E connects a vertex in V_1 and a vertex in V_2 . If we assign one color to each vertex in V_1 and a second color to each vertex in V_2 , then no two adjacent vertices are assigned the same color.

Now suppose that it is possible to assign colors to the vertices of the graph using just two colors so that no two adjacent vertices are assigned the same color. Let V_1 be the set of vertices assigned one color and V_2 be the set of vertices assigned the other color. Then, V_1 and V_2 are disjoint and $V = V_1 \cup V_2$. Furthermore, every edge connects a vertex in V_1 and a vertex in V_2 because no two adjacent vertices are either both in V_1 or both in V_2 . Consequently, G is bipartite.

We illustrate how Theorem 4 can be used to determine whether a graph is bipartite in Example 12.

EXAMPLE 12 Use Theorem 4 to determine whether the graphs in Example 11 are bipartite.

Solution: We first consider the graph G. We will try to assign one of two colors, say red and blue, to each vertex in G so that no edge in G connects a red vertex and a blue vertex. Without loss of generality we begin by arbitrarily assigning red to a. Then, we must assign blue to c, e, f, and g, because each of these vertices is adjacent to a. To avoid having an edge with two blue endpoints, we must assign red to all the vertices adjacent to either c, e, f, or g. This means that we must assign red to both b and d (and means that a must be assigned red, which it already has been). We have now assigned colors to all vertices, with a, b, and d red and c, e, f, and g blue. Checking all edges, we see that every edge connects a red vertex and a blue vertex. Hence, by Theorem 4 the graph G is bipartite.

Next, we will try to assign either red or blue to each vertex in H so that no edge in H connects a red vertex and a blue vertex. Without loss of generality we arbitrarily assign red to a. Then, we must assign blue to b, e, and f, because each is adjacent to a. But this is not possible because e and f are adjacent, so both cannot be assigned blue. This argument shows that we cannot assign one of two colors to each of the vertices of H so that no adjacent vertices are assigned the same color. It follows by Theorem 4 that H is not bipartite.

Theorem 4 is an example of a result in the part of graph theory known as graph colorings. Graph colorings is an important part of graph theory with important applications. We will study graph colorings further in Section 10.8.

Another useful criterion for determining whether a graph is bipartite is based on the notion of a path, a topic we study in Section 10.4. A graph is bipartite if and only if it is not possible to start at a vertex and return to this vertex by traversing an odd number of distinct edges. We will make this notion more precise when we discuss paths and circuits in graphs in Section 10.4 (see Exercise 63 in that section).

Solution: The vertex set of the union $G_1 \cup G_2$ is the union of the two vertex sets, namely, $\{a, b, c, d, e, f\}$. The edge set of the union is the union of the two edge sets. The union is displayed in Figure 16(b).

Exercises

In Exercises 1–3 find the number of vertices, the number of edges, and the degree of each vertex in the given undirected graph. Identify all isolated and pendant vertices.



- **4.** Find the sum of the degrees of the vertices of each graph in Exercises 1–3 and verify that it equals twice the number of edges in the graph.
- **5.** Can a simple graph exist with 15 vertices each of degree five?
- **6.** Show that the sum, over the set of people at a party, of the number of people a person has shaken hands with, is even. Assume that no one shakes his or her own hand.

In Exercises 7–9 determine the number of vertices and edges and find the in-degree and out-degree of each vertex for the given directed multigraph.



- **10.** For each of the graphs in Exercises 7–9 determine the sum of the in-degrees of the vertices and the sum of the out-degrees of the vertices directly. Show that they are both equal to the number of edges in the graph.
- **11.** Construct the underlying undirected graph for the graph with directed edges in Figure 2.
- **12.** What does the degree of a vertex represent in the acquaintanceship graph, where vertices represent all the people in the world? What does the neighborhood a vertex in this graph represent? What do isolated and pendant vertices in this graph represent? In one study it was estimated that the average degree of a vertex in this graph is 1000. What does this mean in terms of the model?
- **13.** What does the degree of a vertex represent in an academic collaboration graph? What does the neighborhood of a vertex represent? What do isolated and pendant vertices represent?
- 14. What does the degree of a vertex in the Hollywood graph represent? What does the neighborhood of a vertex represent? What do the isolated and pendant vertices represent?
- **15.** What do the in-degree and the out-degree of a vertex in a telephone call graph, as described in Example 4 of Section 10.1, represent? What does the degree of a vertex in the undirected version of this graph represent?
- **16.** What do the in-degree and the out-degree of a vertex in the Web graph, as described in Example 5 of Section 10.1, represent?
- **17.** What do the in-degree and the out-degree of a vertex in a directed graph modeling a round-robin tournament represent?
- **18.** Show that in a simple graph with at least two vertices there must be two vertices that have the same degree.
- **19.** Use Exercise 18 to show that in a group of people, there must be two people who are friends with the same number of other people in the group.
- **20.** Draw these graphs.

a)	K_7	b)	$K_{1,8}$	c)	$K_{4,4}$
d)	C_7	e)	W_7	f)	Q_4

In Exercises 21–25 determine whether the graph is bipartite. You may find it useful to apply Theorem 4 and answer the question by determining whether it is possible to assign either red or blue to each vertex so that no two adjacent vertices are assigned the same color.





26.	For	which	values	of <i>n</i> :	are these	graphs	bip	artit	e?
	a)	K_n	b)	C_n	c)	W_n		d)	Q_n
27	C		a a tha a		farm		:	41a a	

- **27.** Suppose that there are four employees in the computer support group of the School of Engineering of a large university. Each employee will be assigned to support one of four different areas: hardware, software, networking, and wireless. Suppose that Ping is qualified to support hardware, networking, and wireless; Quiggley is qualified to support software and networking; Ruiz is qualified to support networking and wireless, and Sitea is qualified to support hardware and software.
 - a) Use a bipartite graph to model the four employees and their qualifications.
 - **b)** Use Hall's theorem to determine whether there is an assignment of employees to support areas so that each employee is assigned one area to support.
 - c) If an assignment of employees to support areas so that each employee is assigned to one support area exists, find one.
- 28. Suppose that a new company has five employees: Zamora, Agraharam, Smith, Chou, and Macintyre. Each employee will assume one of six responsibilities: planning, publicity, sales, marketing, development, and industry relations. Each employee is capable of doing one or more of these jobs: Zamora could do planning, sales, marketing, or industry relations; Agraharam could do planning or development; Smith could do publicity, sales, or industry relations; and Macintyre could do planning, publicity, sales, or industry relations; and Macintyre could do planning, publicity, sales, or industry relations.
 - a) Model the capabilities of these employees using a bipartite graph.
 - **b**) Find an assignment of responsibilites such that each employee is assigned one responsibility.

- c) Is the matching of responsibilities you found in part (b) a complete matching? Is it a maximum matching?
- **29.** Suppose that there are five young women and five young men on an island. Each man is willing to marry some of the women on the island and each woman is willing to marry any man who is willing to marry her. Suppose that Sandeep is willing to marry Tina and Vandana; Barry is willing to marry Tina, Xia, and Uma; Teja is willing to marry Tina and Zelda; Anil is willing to marry Vandana and Zelda; and Emilio is willing to marry Tina and Zelda. Use Hall's theorem to show there is no matching of the young men and young women on the island such that each young man is matched with a young woman he is willing to marry.
- **30.** Suppose that there are five young women and six young men on an island. Each woman is willing to marry some of the men on the island and each man is willing to marry any woman who is willing to marry him. Suppose that Anna is willing to marry Jason, Larry, and Matt; Barbara is willing to marry Kevin and Larry; Carol is willing to marry Jason, Nick, and Oscar; Diane is willing to marry Jason and Matt.
 - a) Model the possible marriages on the island using a bipartite graph.
 - **b**) Find a matching of the young women and the young men on the island such that each young woman is matched with a young man whom she is willing to marry.
 - c) Is the matching you found in part (b) a complete matching? Is it a maximum matching?
- *31. Suppose there is an integer k such that every man on a desert island is willing to marry exactly k of the women on the island and every woman on the island is willing to marry exactly k of the men. Also, suppose that a man is willing to marry a woman if and only if she is willing to marry him. Show that it is possible to match the men and women on the island so that everyone is matched with someone that they are willing to marry.
- *32. In this exercise we prove a theorem of Øystein Ore. Suppose that G = (V, E) is a bipartite graph with bipartition (V_1, V_2) and that $A \subseteq V_1$. Show that the maximum number of vertices of V_1 that are the endpoints of a matching of G equals $|V_1| - \max_{A \subseteq V_1} \text{def}(A)$, where def(A) = |A| - |N(A)|. (Here, def(A) is called the **deficiency** of A.) [*Hint:* Form a larger graph by adding $\max_{A \subseteq V_1} \text{def}(A)$ new vertices to V_2 and connect all of them to the vertices of V_1 .]
- 33. For the graph G in Exercise 1 find
 - **a**) the subgraph induced by the vertices a, b, c, and f.
 - **b**) the new graph G_1 obtained from G by contracting the edge connecting b and f.
- **34.** Let *n* be a positive integer. Show that a subgraph induced by a nonempty subset of the vertex set of K_n is a complete graph.

- **35.** How many vertices and how many edges do these graphs have?
 - a) K_n b) C_n c) W_n d) $K_{m,n}$ e) Q_n

The **degree sequence** of a graph is the sequence of the degrees of the vertices of the graph in nonincreasing order. For example, the degree sequence of the graph G in Example 1 is 4, 4, 4, 3, 2, 1, 0.

- **36.** Find the degree sequences for each of the graphs in Exercises 21–25.
- **37.** Find the degree sequence of each of the following graphs.

a)
$$K_4$$
 b) C_4 **c)** W_4
d) $K_{2,3}$ **e)** Q_3

- **38.** What is the degree sequence of the bipartite graph $K_{m,n}$ where *m* and *n* are positive integers? Explain your answer.
- **39.** What is the degree sequence of K_n , where *n* is a positive integer? Explain your answer.
- **40.** How many edges does a graph have if its degree sequence is 4, 3, 3, 2, 2? Draw such a graph.
- **41.** How many edges does a graph have if its degree sequence is 5, 2, 2, 2, 2, 1? Draw such a graph.

A sequence d_1, d_2, \ldots, d_n is called **graphic** if it is the degree sequence of a simple graph.

- **42.** Determine whether each of these sequences is graphic. For those that are, draw a graph having the given degree sequence.
 - a) 5, 4, 3, 2, 1, 0 b) 6, 5, 4, 3, 2, 1 c) 2, 2, 2, 2, 2, 2 d) 3, 3, 3, 2, 2, 2 e) 3, 3, 2, 2, 2, 2 f) 1, 1, 1, 1, 1, 1 g) 5, 3, 3, 3, 3, 3 h) 5, 5, 4, 3, 2, 1
- **43.** Determine whether each of these sequences is graphic. For those that are, draw a graph having the given degree sequence.

a)	3, 3, 3, 3, 2	b) 5, 4, 3, 2, 1	c) 4, 4, 3, 2, 1
d)	4, 4, 3, 3, 3	e) 3, 2, 2, 1, 0	f) 1, 1, 1, 1, 1

- *44. Suppose that d_1, d_2, \ldots, d_n is a graphic sequence. Show that there is a simple graph with vertices v_1, v_2, \ldots, v_n such that $\deg(v_i) = d_i$ for $i = 1, 2, \ldots, n$ and v_1 is adjacent to v_2, \ldots, v_{d_1+1} .
- *45. Show that a sequence d_1, d_2, \ldots, d_n of nonnegative integers in nonincreasing order is a graphic sequence if and only if the sequence obtained by reordering the terms of the sequence $d_2 1, \ldots, d_{d_1+1} 1, d_{d_1+2}, \ldots, d_n$ so that the terms are in nonincreasing order is a graphic sequence.
- *46. Use Exercise 45 to construct a recursive algorithm for determining whether a nonincreasing sequence of positive integers is graphic.
- **47.** Show that every nonincreasing sequence of nonnegative integers with an even sum of its terms is the degree sequence of a pseudograph, that is, an undirected graph where loops are allowed. [*Hint:* Construct such a graph by first adding as many loops as possible at each vertex. Then add additional edges connecting vertices of odd degree. Explain why this construction works.]
- **48.** How many subgraphs with at least one vertex does K_2 have?

- **49.** How many subgraphs with at least one vertex does K_3 have?
- **50.** How many subgraphs with at least one vertex does W_3 have?
- **51.** Draw all subgraphs of this graph.



a

52. Let *G* be a graph with v vertices and e edges. Let *M* be the maximum degree of the vertices of *G*, and let *m* be the minimum degree of the vertices of *G*. Show that

b)
$$2e/v \ge m$$
. **b**) $2e/v \le M$.

A simple graph is called **regular** if every vertex of this graph has the same degree. A regular graph is called n-regular if every vertex in this graph has degree n.

53. For which values of *n* are these graphs regular?

a)
$$K_n$$
 b) C_n **c)** W_n **d)** Q_n

- **54.** For which values of *m* and *n* is $K_{m,n}$ regular?
- **55.** How many vertices does a regular graph of degree four with 10 edges have?

In Exercises 56–58 find the union of the given pair of simple graphs. (Assume edges with the same endpoints are the same.)



59. The **complementary graph** \overline{G} of a simple graph *G* has the same vertices as *G*. Two vertices are adjacent in \overline{G} if and only if they are not adjacent in *G*. Describe each of these graphs.

a)
$$K_n$$
 b) $K_{m,n}$ **c)** C_n **d)** Q_n

60. If G is a simple graph with 15 edges and \overline{G} has 13 edges, how many vertices does G have?