# **Cables and Cisco Devices**

- Introduction about cables types.
- Introduction about basic networking devices such as routers, switches, hubs

# **Previous Work**

## Part I TCP/IP Version 4

- How to Subnet?
- Variable Length Subnet Mask VLSM
- Route Summarization

# Part 2

## **Introduction to Cables and Cisco Devices**

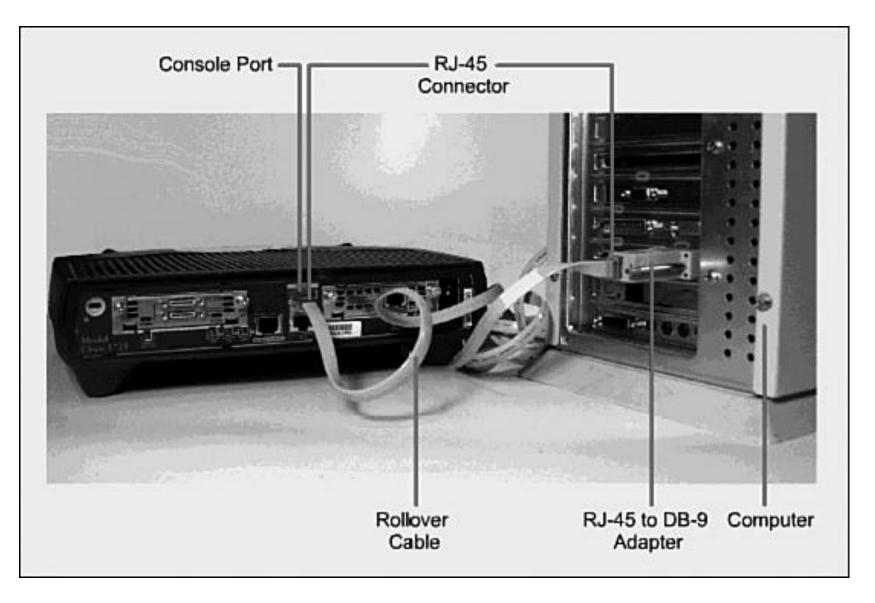
Cables and Connections

Cisco Router 2800, Cisco Switch 2960

## **Cables and Connections**

- Connecting a Rollover Cable to Your Router or Switch
- Terminal Settings
- LAN Connections
- Serial Cable Types
- Which Cable to Use?
- 568A Versus 568B Cables

## Connecting a Rollover Cable to Your Router or Switch



## **Terminal Settings**

PC Settings to Connect to a Router or Switch

COM1 Properties	?×
Port Settings	
Bits per second: 9600	~
Data bits: 8	*
Parity: None	*
Stop bits: 1	*
Flow control: None	~
Rest	ore Defaults
OK Cancel	Apply

## LAN Connections

The various port types and connections between LAN devices.

Port or Connection	Port Type	Connected To	Cable
Ethernet	RJ-45	Ethernet switch	RJ-45
T1/E1 WAN	RJ-48C/CA81A	T1 or E1 network	Rollover
Console	8 pin	Computer COM port	Rollover
AUX	8 pin	Modem	RJ-45
BRI S/T	RJ-48C/CA81A	NT1 device or private integrated network exchange (PINX)	RJ-45
BRI U WAN	RJ-49C/CA11A	ISDN network	RJ-45

## Serial Cable Types

DB-60 end of a serial cable that connects to a 2500 series router.



### Newer Smart Serial end of a serial cable to the end port of a modular routers (1700, 1800, 2600, 2800)



Examples of the male DTE and the female DCE ends that are on the other side of a serial or smart serial cable.



V.35 DTE and DCE Cables CCNA focuses on V.35 cables for back-to-back connections between routers

## USB-to-Serial Connector for Laptops



#### Determining Which Cables to Use When Wiring Devices Together

If Device A Has A:	And Device B Has A:	Then Use This Cable:
Computer COM port	Console of router/switch	Rollover
Computer NIC	Switch	Straight-through
Computer NIC	Computer NIC	Crossover
Switch port	Router's Ethernet port	Straight-through
Switch port	Switch port	Crossover (check for uplink button or toggle switch to defeat this)
Router's Ethernet port	Router's Ethernet port	Crossover
Computer NIC	Router's Ethernet port	Crossover
Router's serial port	Router's serial port	Cisco serial DCE/DTE cables

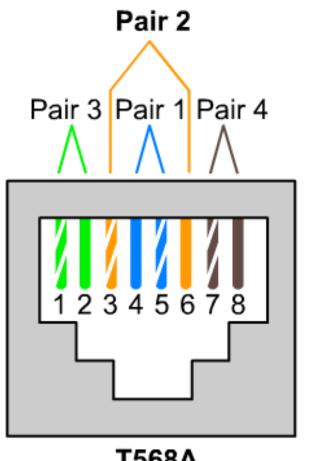
## Pin outs for Different Cables

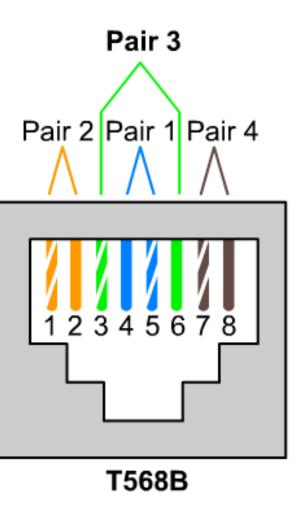
Straight-Through Cable	Crossover Cable	Rollover Cable
Pin 1 – Pin 1	Pin 1 – Pin 3	Pin 1 – Pin 8
Pin 2 – Pin 2	Pin 2 – Pin 6	Pin 2 – Pin 7
Pin 3 – Pin 3	Pin 3 – Pin 1	Pin 3 – Pin 6
Pin 4 – Pin 4	Pin 4 – Pin 4	Pin 4 – Pin 5
Pin 5 – Pin 5	Pin 5 – Pin 5	Pin 5 – Pin 4
Pin 6 – Pin 6	Pin 6 – Pin 2	Pin 6 – Pin 3
Pin 7 – Pin 7	Pin 7 – Pin 7	Pin 7 – Pin 2
Pin 8 – Pin 8	Pin 8 – Pin 8	Pin 8 – Pin 1

## **UTP Wiring Standards**

568A	568A Standard		568B Standard				
Pin	Color	Pair	Description	Pin	Color	Pair	Description
1	White/green	3	RecvData +	1	White/ orange	2	TxData +
2	Green	3	RecvData -	2	Orange	2	TxData -
3	White/ orange	2	Txdata +	3	White/green	3	RecvData +
4	Blue	1	Unused	4	Blue	1	Unused
5	White/blue	1	Unused	5	White/blue	1	Unused
6	Orange	2	TxData -	6	Green	3	RecvData -
7	White/brown	4	Unused	7	White/ brown	4	Unused
8	Brown	4	Unused	8	Brown	4	Unused

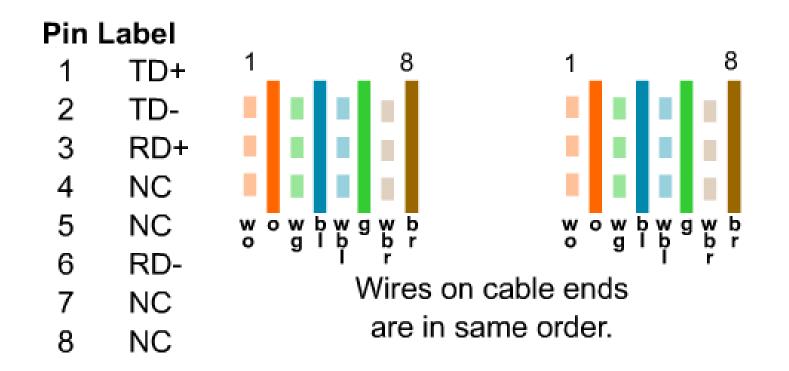
- Odd pin numbers are always the striped wires.
- A straight-through cable is one with both ends using the same standard (A or B).
- A crossover cable is one that has 568A on one end and 568B on the other end.



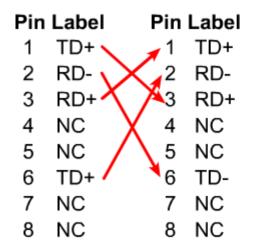


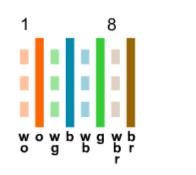
T568A

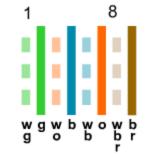
## Straight-through Cable



#### **Crossover Cable**







The orange wire pair and the green wire pair switch places on one end of the cable.

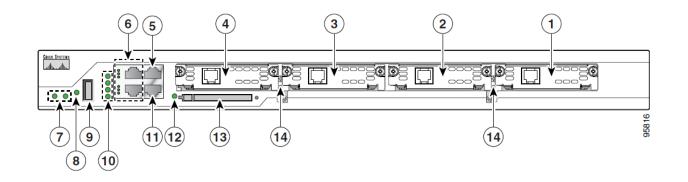
## Pins 1 and 2 on one connector connect respectively to pins 3 and 6 on the other.

#### **Cisco 2800 series routers contain the following types of memory:**

• **DRAM:** Stores the running configuration and routing tables and is used for packet buffering by the network interfaces. Cisco IOS software executes from DRAM memory.

• **Boot/NVRAM:** Internal flash memory. Stores the bootstrap program (ROM monitor), the configuration register, and the startup configuration.

• Flash memory: External flash memory. Stores the operating system software image.



- 5. Console Port
- 7. System LEDs
- 11. Auxiliary Port

6. Fast Ethernet Ports and LEDs8. Auxiliary Power (AUX/PWR) LED12. Compact Flash (CF) LED

13. External Compact Flash Memory Card Slot

### Connecting to the Internet and Testing connectivity with ping

- The **ping** command works by sending multiple IP packets to a specified destination.
- Each packet sent is a request for a reply.
- The output response for a ping contains the success ratio and round-trip time to the destination.
- From this information, it is possible to determine if there is connectivity to a destination. T
- The **ping** command is used to test the NIC transmit/receive function, the TCP/IP configuration, and network connectivity.

## Example 1 C:\*>ping 192.168.1.254*

Pinging 192.168.1.254 with 32 bytes of data:

Reply from 192.168.1.254: bytes=32 time<10ms TTL=64 Reply from 192.168.1.254: bytes=32 time<10ms TTL=64 Reply from 192.168.1.254: bytes=32 time<10ms TTL=64 Reply from 192.168.1.254: bytes=32 time<10ms TTL=64

Ping statistics for 192.168.1.254:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss), Approximate round trip times in milli-seconds:

Minimum = Oms, Maximum = Oms, Average = Oms

# Example 2

If the target device is unreachable, a request timeout is returned. C:\>ping 192.168.1.250

Pinging 192.168.1.250 with 32 bytes of data:

Request timed out.

Request timed out.

Request timed out.

Request timed out.

Ping statistics for 192.168.1.250: Packets: Sent = 4, Received = 0, Lost = 4 (100% loss), Approximate round trip times in milli-seconds: Minimum = Oms, Maximum = Oms, Average = Oms