Homework 1

Group A

- 1- Formulate an algorithm and write a C++ program to calculate the area of a triangle. Given that area = 0.5 * base * height
- 2- Formulate an algorithm and write a C++ program to calculate and printout the area and perimeter of a circle given the radius.
- 3- Formulate an algorithm and write a C++ program to calculate and print out the area of a square given its side length.
- 4- Formulate an algorithm and write a C++ program to transform a given angle measure in degrees to radians given that:
 rad = deg * 3.14 / 180.
- 5- Formulate an algorithm and write a C++ program to transform a given degree of temperature from Celsius to Fahrenheit given that: F = 5/9 C + 32.
- 6- Formulate an algorithm and write a C++ program to input three integers and calculate their average.

Group B

1- Determine the error in the following Declarations:

int first =22, last =99, long = 44, short = 66;

- 2- Evaluate each of the following expressions if true or determine why it's wrong
 - a. 37/(5%2)

- b. **37/5/2** incorrect precedence must be determined by parentheses 37/(5/2) = 18 (37/5)/2 = 3
- c. **37(5/2)** incorrect no operator after 37
- d. 37%(5%2)

e. **37%5%2** incorrect precedence must be determined by parentheses 37%(5%2) = 0 (37%5)%2 = 0

f.	37-5-2	= 30
g.	(37-5)2	incorrect no operator before 2

3- Evaluate each of the following expressions if m=24 , n=7

a. m =	n-3	m=7-3 m=4	
b. m-8	-n	24-8-7 = 9	
c. m%	n	24%7 = 3	
d. m%	n++	24%7 = 3	n=8
e. m% [.]	++n	24%8 = 0	
f. ++m	- n	25-7 = 18	n=6
g. m + :	=n	m=m+n	m=24+7 = 31

- 4- Write four different statements to decrease an integer n by 1.
- 5- Write a single statement to subtract the sum of x and y from z then increase y by 1.
- 6- If m=5 and n=2 find the values of m and n after executing each statement of the following:

a. m*=n++; m*= 2 m=5*2 m=10 b. m+=--n; m+=1 m=m+1 m=6

Group C

- 1- What is the difference between a variable, an identifier and a data type?
 - Variable: Location in memory where value can be stored. The value of a variable could be changed while the program is running.
 - Identifier: A variable name is any valid identifier that is not a keyword.
 Series of characters letters, digits, underscores (_)

Cannot begin with digit

Case sensitive

Choosing meaningful identifiers helps make a program selfdocumenting. Data types: Kind of data to be assigned to the variable (fundamental, primitive or built-in)

> int – integer numbers : 1, 2, 4,.... char – characters : 'a', 'c', ... float, double – floating point numbers: 2.5, 4.96