#### Experiment number (3):

### Compensating filters and density

### **Objective:**

To demonstrate the influence of compensating filter on radiographic density. The use of filters produce a cleaner image by absorbing the lower energy x-ray photons that tend to scatter more Film one.

### Procedure:

We will use: 24x30 cm cassette, foot phantom and a filter.

1- Place the foot phantom on the cassette and angle the X-ray tube 15 degrees towards the foot. (note that the FFD must be reduced by 2.5 cm for each 5 degrees angulation , so the FFD used is 100 - 7.5 = 92.5 cm).

2- Center the X-ray beam towards the foot phantom and collimate it to cover the area of interest.

3- Expose the foot phantom using the following factors: KV=45, mAs=4 4- Process the film.

### Film two:

1- Place the foot phantom on the cassette and angle the X-ray tube 15 degrees towards the foot. (note that the FFD must be reduced by 2.5 cm for each 5 degrees angulation , so the FFD used is 100 - 7.5 = 92.5 cm).

2- Center the X-ray beam towards the foot phantom and collimate it to cover the area of interest.

3- Attach the filter to the X-ray tube, be sure that the thinner part of the filter is towards the body of the foot, while the thicker part is towards the toes

4- Expose the foot phantom using the following factors: KV=45, mAs=45- Process the film.

### Film three:

1- Place the foot phantom on the cassette and angle the X-ray tube 15 degrees towards the foot (note that the FFD must be reduced by 2.5 cm for each 5 degrees angulation , so the FFD used is 100 - 7.5 = 92.5 cm).

2- Center the X-ray beam towards the foot phantom and collimate it to cover the area of interest.

3- Attach the filter to the X-ray tube, be sure that the thinner part of the filter is towards the body of the foot, while the thicker part is towards the toes.

4- Expose the foot phantom using the following factors: KV=**55**, mAs=4 (note that the Kv was increased by **10**)

5- Process the film.

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# Conclusion:

### <u>Film one:</u>

Since we did not use the compensating filter, the density across the image is *not uniform*.

The density seen in the toes area is <u>high ( dark</u>) because the toes are <u>thin</u> so the X-ray beam is not attenuated as much as the X-ray beam that passed through the body of the foot.

The density seen in the body of the foot is <u>low (bright)</u> because the body of the foot is <u>thick</u> so the X-ray beam is attenuated more than the X-ray beam that passed through the toes. <u>Bad image quality because the density is not uniform.</u>

# <u>Film two:</u>

Since we used the compensating filter, the density across the image is **uniform**.

<u>good image quality</u>

# Film three:

we used the compensating filter, so the density across the image is <u>uniform</u>. But since we increased the <u>Kv</u> the density is <u>uniformly high</u>

# <u>(dark).</u>

Bad image quality due to high density

.filtration is not a useful technique and is seldom used

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