Chapter 8

First Order Logic

Introduction

- Propositional logic has limited expressive power unlike natural language
- Example: cannot say "pits cause breezes in adjacent squares", except by writing one sentence for each square
 - $B_{1,1} \Leftrightarrow (P_{1,2} \lor P_{2,1})$
- Question: How can we write one sentence only that can be applied to a group of objects?

First order logic (FOL)

Examples of things we can say:

- All men are mortal:
 - $\forall x Man(x) \Rightarrow Mortal(x)$
- Everybody loves somebody
 - $\forall x \exists y Loves(x, y)$
- The meaning of the word "above"
 - $\forall x \forall y \ above(x, y) \Leftrightarrow (on(x, y) \lor \exists z \ (on(x, z) \land above(z, y))$

First Order Logic

- AKA first-order predicate calculus
- First-order logic assumes the world contains:
- 1. Objects (noun): people, houses, numbers, colors, ...
- 2. Predicates/ Relations (verbs that relate objects) (return T or F):
 - Unary: red, round, prime (properties)
 - N-ary: brother of, bigger than, part of
- 3. Functions (verbs that relate objects) (return an object):
 - Example: Sqrt, Plus, Father
 - A function is a relation that has one value for one input

Models for first-order logic

- Models: the formal structures that constitute the possible worlds under consideration
- Domain of a model is the set of objects or domain elements it contains

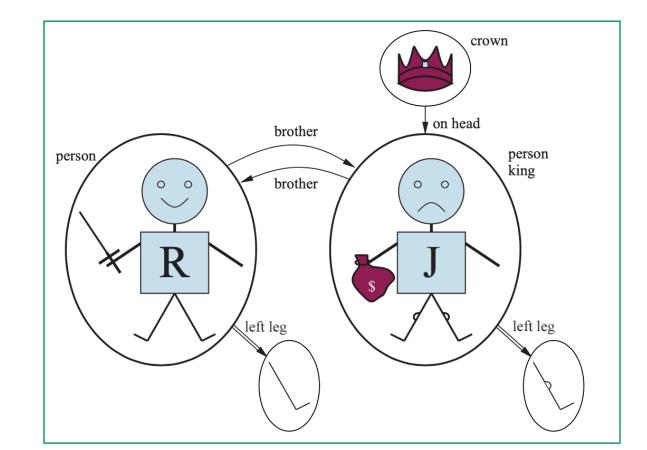


Figure 8.2 A model containing five objects, two binary relations (brother and on-head), three unary relations (person, king, and crown), and one unary function (left-leg).

Syntax of FOL: Basic elements

Element	Example
Constants	John, 2, Black
Predicates	Brother, >
Functions	Sqrt, Father
Variables	x, y, a, b
Connectives	$ eg , \Rightarrow, \land, \lor, \Leftrightarrow$
Equality	:=
Quantifiers	∀,∃

Syntax of FOL: Atomic sentences

- Term: is a logical expression that refers to an object
 - Is a function $f(term_1, ..., term_n)$ or constant or variable
 - Example: constant term: John, function: LeftLeg(John)

 Atomic sentence: is a predicate of terms pred(term₁, ..., term_n) or term₁ = term₂

- *Man*(*x*)
- Brother(John, Richard)
- > (3,1)
- x = y
- Father(Ali) = Ahmed

 $AtomicSentence \rightarrow Predicate \mid Predicate(Term, ...) \mid Term = Term$

Atomic sentences

 $Term \rightarrow Function(Term, \ldots)$

Constant

Variable

Syntax of FOL: Complex sentences

- Complex sentences: are made from atomic sentences using
 - 1. Connectives: $\neg S, S_1 \land S_2, S_1 \lor S_2, S_1 \Rightarrow S_2, S_1 \Leftrightarrow S_2$
 - 2. Quantifiers: Universal quantification (\forall) , Existential quantification (\exists)
 - Example: $\forall x \ Man(x) \Rightarrow Mortal(x)$

- Examples:
 - > (1,2) $\lor \leq$ (1,2)
 - > (1,2) $\land \neg$ > (1,2)
 - $Sibling(John, Richard) \Rightarrow Sibling(Richard, John)$

Syntax of FOL: Quantifiers

- Quantifiers: Universal (∀) and Existential (∃)
- Allow us to express properties of collections of objects instead of enumerating objects by name
- Universal (∀): "for all":
 - ∀ < variables > < sentence >
 - $\forall x \quad At(x, KSU) \Rightarrow Smart(x)$
- Existential (3) : "there exists"
 - $\exists < variables > < sentence >$
 - $\exists x \quad At(x, PNU) \land Smart(x)$

Syntax of FOL: summary

```
Sentence \rightarrow AtomicSentence | ComplexSentence
          AtomicSentence \rightarrow Predicate | Predicate (Term, ...) | Term = Term
         ComplexSentence \rightarrow (Sentence)
                                      \neg Sentence
                                       Sentence \land Sentence
                                      Sentence \lor Sentence
                                      Sentence \Rightarrow Sentence
                                      Sentence \Leftrightarrow Sentence
                                       Quantifier Variable,... Sentence
                        Term \rightarrow Function(Term, \ldots)
                                       Constant
                                       Variable
                 Quantifier \rightarrow \forall \mid \exists
                   Constant \rightarrow A \mid X_1 \mid John \mid \cdots
                    Variable \rightarrow a \mid x \mid s \mid \cdots
                  Predicate \rightarrow True \mid False \mid After \mid Loves \mid Raining \mid \cdots
                   Function \rightarrow Mother | LeftLeg | \cdots
OPERATOR PRECEDENCE : \neg, =, \land, \lor, \Rightarrow, \Leftrightarrow
```

Syntax of FOL: Quantifiers

- ⇒ is the main connective with
 (∀)
- Common Mistake:
 - $\forall x \quad At(x, KSU) \land Smart(x)$
 - True when everyone is at KSU and everyone is smart

- ∧ is the main connective with
 (∃)
- Common Mistake:
 - $\exists x \quad At(x, PNU) \Rightarrow Smart(x)$
 - It is also true for anyone not in PNU!

Syntax of FOL: Properties of quantifiers

- $\forall x \forall y$ is the same as $\forall y \forall x$
- $\exists x \exists y$ is the same as $\exists y \exists x$
- $\exists x \forall y$ is not the same as $\forall y \exists x$:
 - $\exists x \forall y \quad Loves(x, y)$

"There is a person who loves everyone in the world"

• $\forall y \exists x \ Loves(x, y)$

"Everyone in the world is loved by at least one person"

- Quantifier duality: each can be expressed using the other
 - $\forall x \quad Likes(x, IceCream) \equiv \neg \exists x \quad \neg Likes(x, IceCream)$
 - $\exists x \quad Likes(x, Broccoli) \equiv \neg \forall x \quad \neg Likes(x, Broccoli)$

$\forall x \neg P$	$\equiv \neg \exists x P$
$\neg \forall x P$	$\equiv \exists x \neg P$
$\forall x P$	$\equiv \neg \exists x \neg P$
$\exists x P$	$\equiv \neg \forall x \neg P$

Using FOL: The kinship domain

- Objects in the kinship domain are people
- Two unary predicates: *Male* and *Female*
- Kinship relations are represented by binary predicates: *Parent*, *Sibling*, *Brother*, *Sister*, *Child*, *Daughter*, *Son*, *Spouse*, *Wife*, *Husband*, *Grandparent*, *Grandchild*, *Cousin*, *Aunt*, and *Uncle*.
- Use functions for *Mother* and *Father*, because every person has exactly one of each of these

Using FOL: The kinship domain

• One's husband is one's male spouse:

 $\forall w, h \ Husband(h, w) \Leftrightarrow Male(h) \land Spouse(h, w)$

• Male and female are disjoint categories:

 $\forall x \ Male(x) \Leftrightarrow \neg Female(x)$

• Parent and child are inverse relations:

 $\forall p, c Parent(p, c) \Leftrightarrow Child(c, p)$

• A grandparent is a parent of one's parent:

 $\forall g, c \ Grandparent(g, c) \Leftrightarrow \exists p \ Parent(g, p) \land Parent(p, c)$

• A sibling is another child of one's parents:

 $\forall x, y \, Sibling(x, y) \iff (x \neq y) \land \exists p \, Parent(p, x) \land Parent(p, y)$

Chapter 9

Inference in First Order Logic

Inference in FOL

- Purpose of inference: $KB \models \alpha$?
- First Approach: Reduce FOL to PL and then apply PL inference
- Inference by model checking is in general impossible in FOL: the models are generally infinite or at least extremely large.
- The KB propositionalized is not equivalent to the original KB, but entailment is preserved.
- Every FOL KB can be propositionalized so as to preserve entailment
- Inference by reduction to PL: propositionalize KB and query, apply inference rules, return result.

Converting FOL to PL: Substitution

• Substitution: Given a sentence α and binding list σ , the result of applying the substitution σ to α is denoted by $Subst(\sigma, \alpha)$

• Example:

 $\sigma = \{x/Ali, y/Fatima\}$ $\alpha = Likes(x, y)$

 $Subst(\{x/Ali, y/Fatima\}, Likes(x, y)) = Likes(Ali, Fatima)$

Converting FOL to PL: Converting ∀

- Universal instantiation (UI): given a universal generalization (an ∀ sentence), the rule allows you to infer any instance of that generalization.
- Substitute the variable in a universally quantified sentence by a ground term. A ground term is a term with no variables.
- Example: $\forall x \ King(x) \land Greedy(x) \Rightarrow Evil(x)$ yields:
 - $King(John) \land Greedy(John) \Rightarrow Evil(John)$
 - $King(Richard) \land Greedy(Richard) \Rightarrow Evil(Richard)$
 - King(Father(John)) ∧ Greedy(Father(John)) ⇒ Evil(Father(John))
- UI can be applied several times to add new sentences

Converting FOL to PL: Converting **B**

- Existential instantiation (EI): For any sentence α, variable v, and constant symbol k that does not appear elsewhere in the knowledge base (k is called a Skolem): replace v by k
- Example: $\exists x \ Crown(x) \land OnHead(x, John)$ yields:
 - $Crown(C1) \land OnHead(C1, John)$
 - Provided C1 is a new constant symbol, called a Skolem constant
- El can be applied once to replace the existential sentence

Example: Reduction to propositional inference

- KB $\forall x King(x) \land Greedy(x) ⇒ Evil(x)$ King(John) Greedy(John) Brother(Richard, John)
 - Instantiating the universal sentence in all possible ways, we have:

New King(John) \land Greedy(John) \Rightarrow Evil(John) KB King(Richard) \land Greedy(Richard) \Rightarrow Evil(Richard) \rightarrow irrelevant substitution King(John) Greedy(John) Brother(Richard,John)

• The new KB is propositionalized.

Propositionalization

- Propositionalization can be made completely general: every FOL KB and query can be propositionalized in such a way that entailment is preserved.
- Problem: when the KB includes a function symbol, the set of possible ground-term substitutions is infinite!
- Example: KB contains *Father* symbol, then infinitely many nested terms (*Father*(*Father*(*Father*(*John*)))) can be constructed
- Propositional algorithms will have difficulty with an infinitely large set of sentences

Inference in FOL: Inference rules

- Second approach: Instead of translating KB to PL, we can make the inference rules work in FOL.
- For example, given the KB, can we prove Evil(John)?

```
\forall x King(x) \land Greedy(x) \Rightarrow Evil(x)
King(John)
Greedy(John)
```

- The inference that John is evil works like this:
 - Find some x such that x is a king and x is greedy,
 - And then infer that x is *evil*.
- It is intuitively clear that we can substitute $\{x/John\}$ and obtain that Evil(John)

Inference in FOL: Inference rules

• What if we have:

```
\forall x King(x) \land Greedy(x) \Rightarrow Evil(x)
King(John)
\forall y Greedy(y)
```

- It is intuitively clear that we can substitute {x/John, y/John} and obtain that Evil(John)
 - *King*(*x*) is unified with *King*(*john*)
 - Greedy(John) is unified with Greedy(y)

Inference in FOL: Generalized Modus Ponens

• For atomic sentences p_i, p'_i, q , and substitution θ , such that $SUBST(\theta, p_i) = SUBST(\theta, p'_i)$, for all *i*: p'_1, p'_2, \dots, p'_n , $(p_1 \land p_2 \land \dots \land p_n \Rightarrow q)$

 $SUBST(\theta, p)$

• All variables are assumed universally quantified.

	p_1' is $King(John)$	p_1 is $King(x)$
$\forall x King(x) \land Greedy(x) \Rightarrow Evil(x)$ King(John) $\forall y Greedy(y)$	p_2' is $Greedy(y)$	p_2 is Greedy(x)
	θ is { <i>x</i> /John, <i>y</i> /John}	q is $Evil(x)$
	Subst(θ,q) is Evil(John)	

Inference in FOL: Unification

• The UNIFY algorithm takes two sentences and returns a **unifier** for them if one exists:

$UNIFY(p,q) = \theta$ where $SUBST(\theta,p) = SUBST(\theta,q)$

 We can make the inference if we can find a substitution such that King(x) and Greedy(x) match King(John) and Greedy(y): {x/John,y/John} works

p	q	heta
Knows(John, x)	Knows(John,Jane)	$\{x/Jane\}$
Knows(John, x)	Knows(y, OJ)	$\{x/OJ, y/John\}$
Knows(John, x)	Knows(y, Mother(y))	{y/John,x/Mother(John)}}
Knows(John, x)	Knows(x, OJ)	{fail}

Inference in FOL: Resolution

$$\frac{l_1 \lor \cdots \lor l_k, \qquad m_1 \lor \cdots \lor m_n}{Subst(\theta, l_1 \lor \cdots \lor l_{i-1} \lor l_{i+1} \lor \cdots \lor l_k \lor m_1 \lor \cdots \lor m_{j-1} \lor m_{j+1} \lor \cdots \lor m_n)}$$

where
$$\theta = Unify(l_i, \neg m_j)$$

• Example:
$$\frac{\neg Rich(x) \lor Unhappy(x), Rich(Ken)}{Unhappy(Ken)}$$
, with $\theta = \{x/Ken\}$

• Apply resolution steps to $CNF(KB \land \neg \alpha)$; complete for FOL

Inference in FOL: Forward chaining

• When a new fact *P* is added to the *KB*:

For each rule s.t. P unifies with a premise

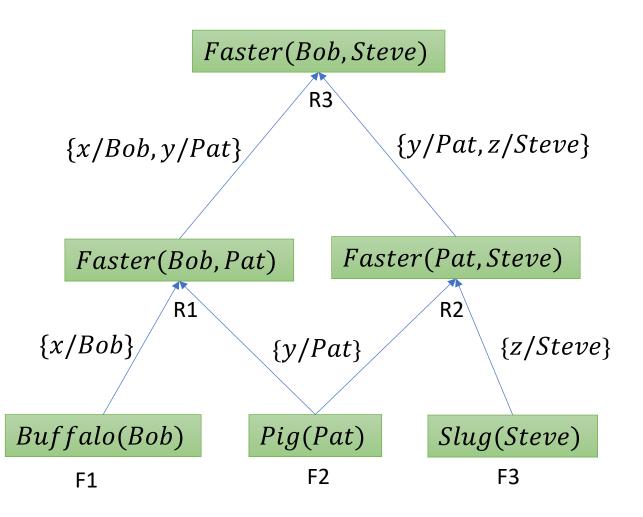
if the other premises are known then

add the conclusion to the KB

continue chaining

 Forward chaining is data-driven, for example, inferring conclusions from incoming percepts

Forward chaining example



Rules

- 1. $Buffalo(x) \land Pig(y) \Rightarrow Faster(x, y)$
- 2. $Pig(y) \land Slug(z) \Rightarrow Faster(y, z)$
- 3. $Faster(x, y) \wedge Faster(y, z) \Longrightarrow Faster(x, z)$

Facts

- 1. Buffalo(Bob)
- 2. Pig(Pat)
- 3. Slug(Steve)

New facts

- 4. Faster(Bob, Pat)
- 5. Faster(Pat, Steve)
- 6. Faster (Bob, Steve)

Inference in First Order Logic: Backward chaining

• Backward chaining starts with a hypothesis (query) and work backwards, according to the rules in the knowledge base until reaching confirmed findings or facts.

R1. $Pig(y) \land Slug(z) \Rightarrow Faster(y,z)$ R2. $Slimy(z) \land Creeps(z) \Rightarrow Slug(z)$ F1. Pig(Pat)F2. Slimy(Steve)F3. Creeps(Steve)

