



ARRAYS IN CLASSES AND METHODS

Ch 7.2

Arrays in Classes and Methods: Outline

- Common operations: printing, average, etc
- Arrays of Strings
- Case Study: Sales Report
- Indexed Variables as Method Arguments
- Entire Arrays as Arguments to a Method
- ~~Arguments for the Method main~~
- Array Assignment and Equality
- Methods that Return Arrays

Printing an array

- Consider an array list:

```
int list[ ] = new int[5];  
list[0] = 50;  
list[3] = 70;
```

- What happens if we print the array name ?

```
System.out.print(list + " ");
```

- How do we print the whole array?

```
for(int i = 0; i<list.length; i++)  
    System.out.println(list[i]);
```

Common operations

```
int sales[]={};
```

- Sum and average

```
int sum = 0; double average = 0.0;
for (int index = 0; index < sales.length; index++)
    sum = sum + sales[index];
if (sales.length != 0)
    average = sum / sales.length;
```

- Finding index of largest number

```
maxIndex = 0;
for (int index = 1; index < sales.length; index++)
    if (sales[maxIndex] < sales[index])
        maxIndex = index;
int largestSale = sales[maxIndex];
```

Common operations

```
int sales[]={12, 32, 4, 55, 1, 23, 17, 30};
```

- Searching for a specific value

```
int searchItem = 10;    // what if searchItem = 4 ?
```

```
int loc = 0;
```

```
boolean found = false;
```

```
while (loc < sales.length && !found)
```

```
    if (sales[loc] == searchItem)
```

```
        found = true;
```

```
    else
```

```
        loc++;
```

```
if (found)
```

```
    System.out.print(loc);
```

```
else
```

```
    System.out.print("not found");
```

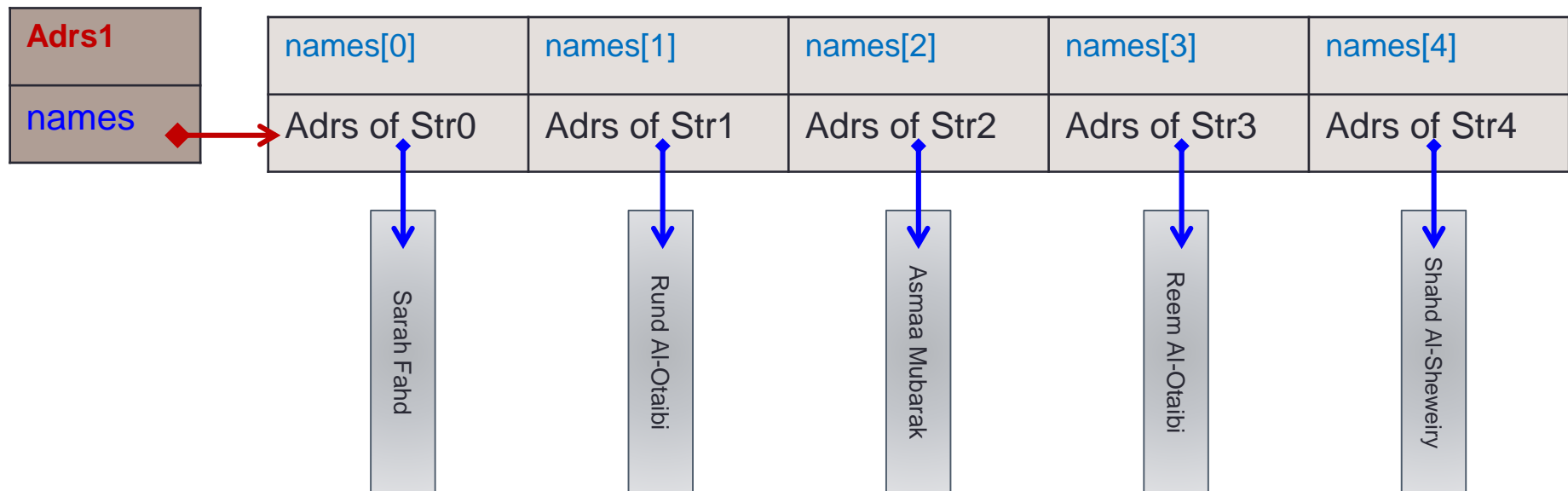
ARRAY OF Strings

```
1 String[] names = new String [5];    //declaration
2 //Fill in the array
3 names[0] = "Sarah Fahd";
4 names[1] = "Rund Al-Otaibi";
5 names[2] = "Asmaa Mubarak";
6 names[3] = "Reem Al-Otaibi";
7 names[4] = "Hind Al-Tamimi";
```

- The first statement declares an array `names` of size 5.
- Each element of `names` is a `String`.
- Remember that a `String` stores an address rather than a value.
- Naturally, all `String` methods that we previously studied can be applied on EACH element of the `String` array.

ARRAY OF Strings

- Therefore, after the execution of the previous code segment, each array element contains an **address** that points to (refers to) the corresponding **String**.
- The memory layout will be as follows:



ARRAY OF Strings

- **String** methods may be applied on each element of the **String** array.
- The following code segment applies a few methods on each **String** of the array **names**:

```
1  String[] names = new String [5];    //declaration
... //Fill in the array
7  names[4] = "Hind Al-Tamimi";
8  for (index = 0; index < names.length; index++)
9  {
10
11      System.out.println (names[index]);
12
13      System.out.println (names[index].length());
14
15      System.out.println (names[index].substring(0, 5));
16
17      System.out.println (names[index].toUpperCase());
18  }
```


ARRAY OF Strings

- **String** methods may be applied on each element of the **String** array.
- The following code segment applies a few methods on each **String** of the array **names**:

```
1  String[] names = new String [5];    //declaration
... //Fill in the array
7  names[4] = "Hind Al-Tamimi";
8  for (index = 0; index < names.length; index++)
9  {
10     // print the stored names
11     System.out.println (names[index]);
12     // print the length of each name
13     System.out.println (names[index].length());
14     //extracts the first four letters
15     System.out.println (names[index].substring(0, 5));
16     // converts the string into upper case
17     System.out.println (names[index].toUpperCase());
18 }
```

Case Study: Sales Report

- Program to generate a sales report
- Class will contain
 - Name
 - Sales figure
- View [class declaration](#), listing 7.3
class SalesAssociate

LISTING 7.3 Sales Associate Class

```
import java.util.Scanner;
/**
 Class for sales associate records.
 */
public class SalesAssociate
{
    private String name;
    private double sales;
    public SalesAssociate()
    {
        name = "No record";
        sales = 0;
    }
    public SalesAssociate(String initialName, double initialSales)
    {
        set(initialName, initialSales);
    }
    public void set(String newName, double newSales)
    {
        name = newName;
        sales = newSales;
    }
}
```

LISTING 7.3 Sales Associate Class

```
import java.util.Scanner;
/**
 Class for sales associate records.
 */
```

```
public class SalesAssociate
{
    private String name;
    private double sales;
    public SalesAssociate()
    {
        name = "No record";
        sales = 0;
    }
    public SalesAssociate(String
    {
        set(initialName, initial
    }
    public void set(String newName
    {
        name = newName;
        sales = newSales;
    }
}
```

```
    public void readInput()
    {
        System.out.print("Enter name of sales associate: ");
        Scanner keyboard = new Scanner(System.in);
        name = keyboard.nextLine();

        System.out.print("Enter associate's sales: $");
        sales = keyboard.nextDouble();
    }
    public void writeOutput()
    {
        System.out.println("Name: " + name);
        System.out.println("Sales: $" + sales);
    }
    public String getName()
    {
        return name;
    }
    public double getSales()
    {
        return sales;
    }
}
```

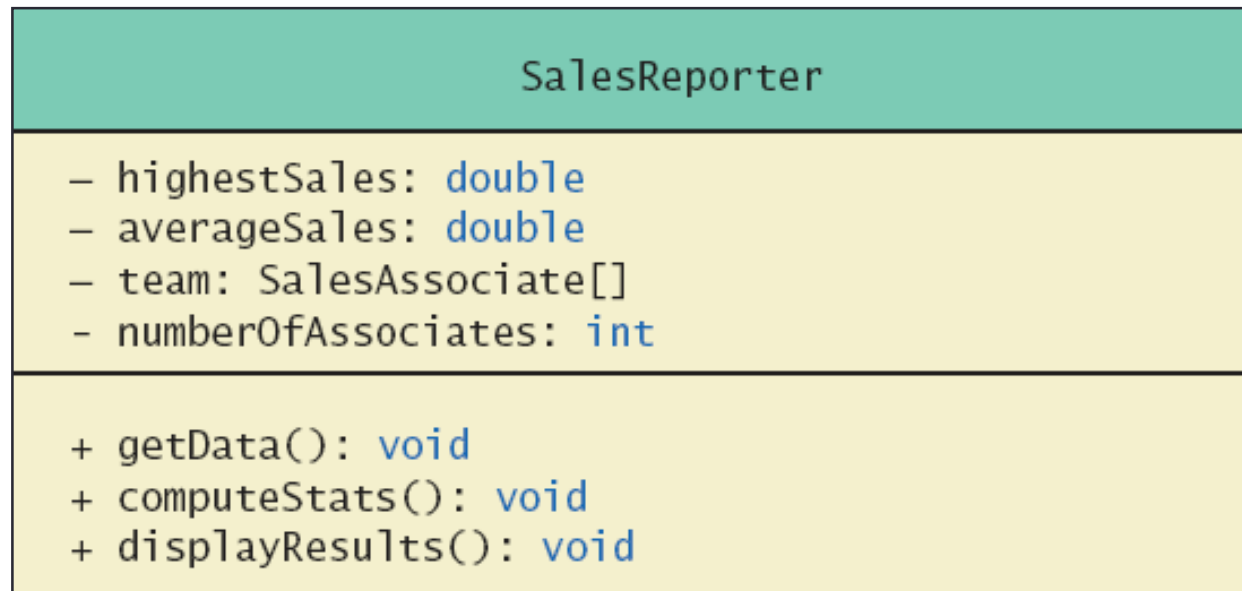
Case Study: Sales Report

Main subtasks for our program

1. Get ready
2. Obtain the data
3. Compute some statistics (update instance variables)
4. Display the results

Case Study: Sales Report

- Figure 7.3 Class diagram for class **SalesReporter**



LISTING 7.4 A Sales Report Program (part 1 of 3)


```
import java.util.Scanner;
/**
 * Program to generate sales report.
 */
public class SalesReporter
{
    private double highestSales;
    private double averageSales;
    private SalesAssociate[] team; //The array object is
                                   //created in getData.
    private int numberOfAssociates; //Same as team.length
    /**
     * Reads the number of sales associates and data for each one.
     */
    public void getData()
    {
        Scanner keyboard = new Scanner(System.in);
        System.out.println("Enter number of sales associates:");
        numberOfAssociates = keyboard.nextInt();
        team = new SalesAssociate[numberOfAssociates + 1];
        for (int i = 1; i <= numberOfAssociates; i++)
        {
            team[i] = new SalesAssociate();
            System.out.println("Enter data for associate " + i);
            team[i].readInput();
            System.out.println();
        }
    }
}
```

The main method is at the end of the class.

Array object created here.

SalesAssociate objects created here.

```
/**  
    Computes the average and highest sales figures.  
    Precondition: There is at least one salesAssociate.  
*/  
public void computeStats()  
{  
    double nextSales = team[1].getSales();  
    highestSales = nextSales;  
    double sum = nextSales;  
    for (int i = 2; i <= numberOfAssociates; i++)  
    {  
        nextSales = team[i].getSales();  
        sum = sum + nextSales;  
        if (nextSales > highestSales)  
            highestSales = nextSales; //highest sales so far.  
    }  
    averageSales = sum / numberOfAssociates;  
}
```



Already processed
team[1], so the loop
starts with team[2].


```
/**  
 Displays sales report on the screen.  
*/  
public void displayResults()  
{  
    System.out.println("Average sales per associate is $" +  
                        averageSales);  
    System.out.println("The highest sales figure is $" +  
                        highestSales);  
    System.out.println();  
    System.out.println("The following had the highest sales:");  
    for (int i = 1; i <= numberOfAssociates; i++)  
    {  
        double nextSales = team[i].getSales();  
        if (nextSales == highestSales)  
        {  
            team[i].writeOutput();  
            System.out.println("$" + (nextSales - averageSales)  
                                + " above the average.");  
            System.out.println();  
        }  
    }  
}
```

```
System.out.println("The rest performed as follows:");
for (int i = 1; i <= numberOfAssociates; i++)
{
    double nextSales = team[i].getSales();
    if (team[i].getSales() != highestSales)
    {
        team[i].writeOutput();
        if (nextSales >= averageSales)
            System.out.println("$" + (nextSales -
                averageSales) + " above the average.");
        else
            System.out.println("$" + (averageSales -
                nextSales) + " below the average.");
        System.out.println();
    }
}
}
public static void main(String[] args)
{
    SalesReporter clerk = new SalesReporter();
    clerk.getData();
    clerk.computeStats();
    clerk.displayResults();
}
}
```

```

/**
 * Displays sales report on the screen.
 */
public void displayResults()
{
    System.out.println("Average sales per associate is $" +
                        averageSales);
    System.out.println("The highest sales figure is $" +
                        highestSales);
    System.out.println();
    System.out.println("The following had the highest sales:");
    for (int i = 1; i <= numberOfAssociates; i++)
    {
        double nextSales = team[i].getSales();
        if (nextSales == highestSales)
        {
            team[i].writeOutput();
            System.out.println("$" + (nextSales - averageSales)
                               + " above the average.");
            System.out.println();
        }
    }
}

```

```

        System.out.println("The rest performed as follows:");
        for (int i = 1; i <= numberOfAssociates; i++)
        {
            double nextSales = team[i].getSales();
            if (team[i].getSales() != highestSales)
            {
                team[i].writeOutput();
                if (nextSales >= averageSales)
                    System.out.println("$" + (nextSales -
                                                averageSales) + " above the average.");
                else
                    System.out.println("$" + (averageSales -
                                                nextSales) + " below the average.");
                System.out.println();
            }
        }
    }
}

public static void main(String[] args)
{
    SalesReporter clerk = new SalesReporter();
    clerk.getData();
    clerk.computeStats();
    clerk.displayResults();
}
}

```

Case Study: Sales Report

- View [sales report program](#), listing 7.4
class SalesReporter

```
Average sales per associate is $32000.0
The highest sales figure is $50000.0
The following had the highest sales:
Name: Natalie Dressed
Sales: $50000.0
$18000.0 above the average.

The rest performed as follows:
Name: Dusty Rhodes
Sales: $36000.0
$4000.0 above the average.

Name: Sandy Hair
Sales: $10000.0
$22000.0 below the average.
```

Sample
screen
output

Indexed Variables as Method Arguments

- Indexed variable of an array
 - Example ... **a[i]**
 - Can be used anywhere a variable of the array base type can be used
- View [program](#) using indexed variable as an argument, listing 7.5
class ArgumentDemo

LISTING 7.5 Indexed Variables as Arguments

```
import java.util.Scanner;

/**
 A demonstration of using indexed variables as arguments.
 */
public class ArgumentDemo
{
    public static void main(String[] args)
    {
        Scanner keyboard = new Scanner(System.in);
        System.out.println("Enter your score on exam 1:");
        int firstScore = keyboard.nextInt();
        int[] nextScore = new int[3];

        for (int i = 0; i < nextScore.length; i++)
            nextScore[i] = firstScore + 5 * i;

        for (int i = 0; i < nextScore.length; i++)
        {
            double possibleAverage =
                getAverage(firstScore, nextScore[i]);
            System.out.println("If your score on exam 2 is " +
                               nextScore[i]);
            System.out.println("your average will be " +
                               possibleAverage);
        }
    }

    public static double getAverage(int n1, int n2)
    {
        return (n1 + n2) / 2.0;
    }
}
```

Entire Arrays as Arguments

- Declaration of array parameter similar to how an array is declared
- Example:

```
public class SampleClass
{
    public static void incrementArrayBy2(double[] anArray)
    {
        for (int i = 0; i < anArray.length; i++)
            anArray[i] = anArray[i] + 2;
    }
    <The rest of the class definition goes here.>
}
```

Entire Arrays as Arguments

- Note – array parameter in a method heading does not specify the length
 - An array of any length can be passed to the method
 - Inside the method, elements of the array can be changed
- When you pass the entire array, do not use square brackets in the actual parameter
 - For example:

```
double[] myArray = {1,2,3};  
incrementArrayBy2 (myArray) ;
```

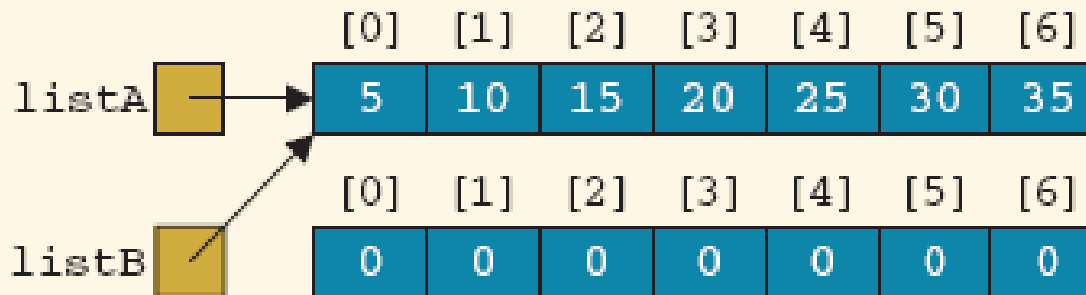

Array Assignment and Equality

- Arrays are objects
 - Assignment and equality operators behave (misbehave) as specified in previous chapter
- Variable for the array object contains memory address of the object
 - Assignment operator **=** copies this address
 - Equality operator **==** tests whether two arrays are stored in same place in memory

Assinging vs. Copying Arrays of same size

- Consider two arrays: `listA` and `listB` as shown
- Assume we want to make the content of `listB` a copy of `listA`
- Therefore, we wrote the following:

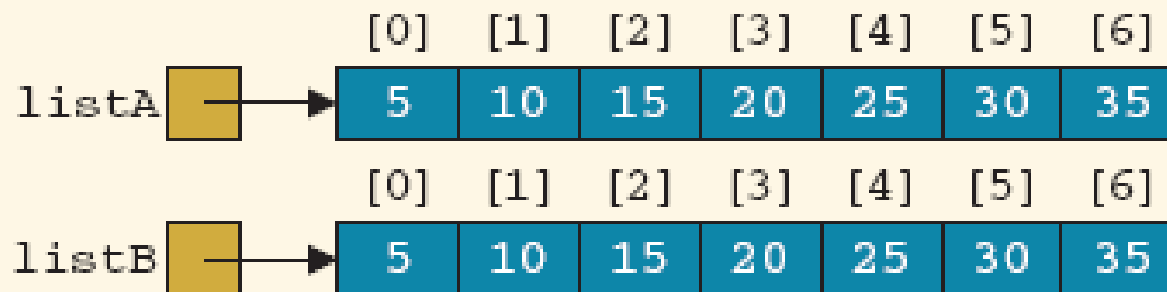
```
listB = listA;
```
- Will that work correctly?
- No, because it only assigns the **address** of `listA` to `listB`



Copying Arrays of same size

➤ This is the correct way to copy the contents:

```
for (int index = 0; index < listA.length; index++)  
    listB[index] = listA[index];
```



EQUALITY OF TWO ARRAYS

- Two arrays are considered equal if:
- They have the same size, and
 - All corresponding elements in both arrays are equal.

Adrs1	listA[0]	listA[1]	listA[2]	listA[3]	listA[4]	listA[5]	listA[6]
listA	5	10	15	20	25	30	35

Adrs2	listB[0]	listB[1]	listB[2]	listB[3]	listB[4]	listB[5]	listB[6]
listB	5	25	15	20	10	30	35

Adrs3	listC[0]	listC[1]	listC[2]	listC[3]	listC[4]	listC[5]	listC[6]
listC	5	10	15	20	0	0	0

Adrs4	listD[0]	listD[1]	listD[2]	listD[3]	listD[4]
listD	5	10	15	20	0

Array Assignment and Equality

- Two kinds of equality
- View [example program](#), listing 7.6
class TestEquals

```
Not equal by ==.  
Equal by the equals method.
```

Sample
screen
output

LISTING 7.6 Two Kinds of Equality (part 1 of 2)

```
/**  
 * A demonstration program to test two arrays for equality.  
 */
```

```
public class TestEquals  
{
```

```
    public static void main(String[] args)  
    {
```

```
        int[] a = new int[3];
```

```
        int[] b = new int[3];
```

```
        setArray(a);
```

```
        setArray(b);
```

```
        if (b == a)
```

```
            System.out.println("Equal by ==.")
```

```
        else
```

```
            System.out.println("Not equal by =
```

```
        if (equals(b, a))
```

```
            System.out.println("Equal by the e
```

```
        else
```

```
            System.out.println("Not equal by th
```

```
    }
```

The a
conta
In the

```
    public static boolean equals(int[] a, int[] b)  
    {
```

```
        boolean elementsMatch = true; //tentatively
```

```
        if (a.length != b.length)
```

```
            elementsMatch = false;
```

```
        else
```

```
        {
```

```
            int i = 0;
```

```
            while (elementsMatch && (i < a.length))
```

```
            {
```

```
                if (a[i] != b[i])
```

```
                    elementsMatch = false;
```

```
                i++;
```

```
            }
```

```
        }
```

```
        return elementsMatch;
```

```
    }
```

```
    public static void setArray(int[] array)
```

```
    {
```

```
        for (int i = 0; i < array.length; i++)
```

```
            array[i] = i;
```

```
    }
```

```
}
```

Screen Output

```
Not equal by ==.
```

```
Equal by the equals method.
```

Array Assignment and Equality

- Note results of `==`
- Note definition and use of method `equals`
 - Receives two array parameters
 - Checks length and each individual pair of array elements
- Remember array types are reference types

Gotcha – Don't Exceed Array Bounds

- The code below fails if the user enters a number like 4. Use input validation.

```
Scanner kbd = new Scanner(System.in);
int[] count = {0,0,0,0};

System.out.println("Enter ten numbers between 0 and 3.");
for (int i = 0; i < 10; i++)
{
    int num = kbd.nextInt();
    count[num]++;
}
for (int i = 0; i < count.length; i++)
    System.out.println("You entered " + count[i] + " " + i + "'s");
```


Gotcha – Creating an Array of Objects

- When you create an array of objects Java does not create instances of any of the objects!
- For example, consider the code:

```
SalesAssociate[] team = new SalesAssociate[10];
```

```
System.out.println(team[0].getName()); // ERROR - why?
```

- We can NOT access `team[0]` yet; it is **null**.

- First we must create references to an object:

```
team[0] = new SalesAssociate("Jane Doe", 5000);
```

```
team[1] = new SalesAssociate("John Doe", 5000);
```

- we can now access `team[0].getName()` or `team[1].getSalary()`

```
System.out.println(team[0].getName()); // OK - why?
```

```
System.out.println(team[1].getSalary()); // OK - why?
```

```
System.out.println(team[7].getSalary()); // ERROR - why?
```

Self-Check Exercises

- Write a complete program:
 - That searches in an array X for all the elements that are multiples of 7 or multiples of 3
 - X is of type integer, and size 100.
 - The subscripts of the target elements are to be stored in another array Y of the same size.
 - The array X is filled by the user.
 - The array Y is initialized to -1.

Methods that Return Arrays

- A Java method may return an array
- View [example program](#), listing 7.7
class ReturnArrayDemo
- Note definition of return type as an array
- To return the array value
 - Declare a local array
 - Use that identifier in the **return** statement

LISTING 7.7 A Method That Returns an Array

```
import java.util.Scanner;

/**
 * A demonstration of a method that returns an array.
 */
public class ReturnArrayDemo
{
    public static void main(String[] args)
    {
        Scanner keyboard = new Scanner(System.in);
        System.out.println("Enter your score on exam 1:");
        int firstScore = keyboard.nextInt();
        int[] nextScore = new int[3];

        for (int i = 0; i < nextScore.length; i++)
            nextScore[i] = firstScore + 5 * i;

        double[] averageScore =
            getArrayOfAverages(firstScore, nextScore);
        for (int i = 0; i < nextScore.length; i++)
        {
            System.out.println("If your score on exam 2 is " +
                               nextScore[i]);
            System.out.println("your average will be " +
                               averageScore[i]);
        }
    }

    public static double[] getArrayOfAverages(int firstScore,
                                              int[] nextScore)
    {
        double[] temp = new double[nextScore.length];
        for (int i = 0; i < temp.length; i++)
            temp[i] = getAverage(firstScore, nextScore[i]);

        return temp;
    }

    public static double getAverage(int n1, int n2)
    {
        return (n1 + n2) / 2.0;
    }
}
```

The sample screen output is
the same as in Listing 7.5.

LISTING 7.7 A Method That Returns an Array

```
import java.util.Scanner;

/**
 * A demonstration of a method that returns an array.
 */
public class ReturnArrayDemo
{
    public static void main(String[] args)
    {
        Scanner keyboard = new Scanner(System.in);
        System.out.println("Enter your score on exam 1:");
        int firstScore = keyboard.nextInt();
        int[] nextScore = new int[3];

        for (int i = 0; i < nextScore.length; i++)
            nextScore[i] = firstScore + 5 * i;

        double[] averageScore =
            getArrayOfAverages(firstScore, nextScore);
        for (int i = 0; i < nextScore.length; i++)
        {
            System.out.println("If your score on exam 2 is " +
                               nextScore[i]);
            System.out.println("your average will be " +
                               averageScore[i]);
        }
    }
}
```

```
public static double[] getArrayOfAverages(int firstScore,
                                           int[] nextScore)
{
    double[] temp = new double[nextScore.length];
    for (int i = 0; i < temp.length; i++)
        temp[i] = getAverage(firstScore, nextScore[i]);
    return temp;
}

public static double getAverage(int n1, int n2)
{
    return (n1 + n2) / 2.0;
}
}
```

The sample screen output is the same as in Listing 7.5.