Title: Town Plan / Tourist office roleplay
Time: 20 minutes + T feedback
Class: Teenage Arabic speakers: post-beginner.
Task summary: Students take turns to ask for and to give directions using a map.
Task type: Roleplay/Information gap/Map
Task objective: To give practice in asking for and giving directions

Language Objectives:
Vocabulary: Key places on map: railway line, park, motorway, national museum, shopping centre, library, sports centre, old castle, railway station
Functions:
Telephoning:
Good morning, could you tell me…
Good morning, can I help you?
Asking for directions
How do I get to…?
Giving directions
Go down X Street and it’s on the right/left etc.
Grammar:
Prepositions of place: near, next to, opposite etc.
Present simple questions and responses
Communicative authenticity: The students have a genuine need for the information in order to mark all six places on the map.
Materials: Street plan, handouts Student A and Student B.

Task breakdown

INPUT: Revise language of directions and facilities in a town.
TASK: Students roleplay telephoning the Tourist Information Office for information on three different places each.
OUTPUT: Each student has a map with Three places correctly marked on it.
<table>
<thead>
<tr>
<th>Stage</th>
<th>Materials</th>
<th>Activity/T input</th>
<th>Interaction</th>
<th>Timing</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td>Board</td>
<td>Elicit how to ask for and give directions, using the school as an example. (If we start at the front door of the school, how do I get to the bank?..) Elicit key facilities in a town. (sports centre, railway station..etc)</td>
<td>T- Ss</td>
<td>10 mins</td>
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<tr>
<td>Task</td>
<td>Handouts</td>
<td>Set task and allow individual students a short time to read instructions and ask questions about anything they don’t understand. Students read the information on their handout. They must sit back to back, to give some authenticity to the telephoning task. They take turns to be the Tourist Information Officer and use the information on their maps to give directions to the tourist. The other student marks the three places on his map. After the roleplay they compare maps to check they have the right places.</td>
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<td>2 mins</td>
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<td>S - S</td>
<td>10 mins</td>
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<td>Teacher feedback</td>
<td>Board</td>
<td>Give feedback on task, praising as much as criticizing. Reteach any language as necessary.</td>
<td>T</td>
<td>Remainder of lesson.</td>
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</tbody>
</table>
**Complete Street Map:**

1. Sports Centre.
2. King Fahad Library.
3. The Shopping Centre.
4. Railway Station.
5. The Old Castle.