

Lab session 8 - Recursion

CSC 113

King Saud University

College of Computer and Information Sciences

- Do **not** use loops in any method except `main`.
- Do **not** use global variables
- Do **not** give the class `ArrayRecursor` any attributes
- Do **not** use **static** variables in any method.

1 Array manipulation

You will write the class `ArrayRecursor` which implements some recursive and `static` methods, as well as a `main` method to test them. Your program will maintain an integer array of maximum size 10 and offer a menu of the following choices to the user *until* the user chooses to quit:

```
1 1) Fill new array .
2 2) Count elements .
3 3) Calculate sum of elements .
4 4) Print the array .
5 5) Print the array in reverse order .
6 6) Quit
7 Enter a choice :
```

You may use method **overloading** to provide a cleaner interface for each method. In this case, your recursive helper method should be `private`. For example:

```
1 public static int sum(int array []) { //Overloaded, interface method
2     return sum(array, 0);
3 }
4 private static int sum(int array [], int start) { //Helper recursive method
5     .
6     .
7     .
8 }
```

Write the following `static`, recursive methods.

1. `int fill(int [], int)`: which receives an array of `int` and a starting index x . This method will fill the array from x with numbers given by the user until the user enters -1 or there is no more room in the array. The method will return the number of integers entered by the user.

```

1 1) Fill new array .
2 2) Count elements .
3 3) Calculate sum of elements .
4 4) Print the array .
5 5) Print the array in reverse order .
6 6) Quit
7 Enter a choice: 1
8 Enter number 1: 3
9 Enter number 2: 4
10 Enter number 3: 1
11 Enter number 4: 0
12 Enter number 5: -1
13 You entered 4 numbers .

```

- You may need to reset the int array in your main function before filling it each time.

2. `int count(int [], int)` which receives an array of `int` and a starting index x , it returns a count of the array's length.

- Do *not* use the attribute **length** of the array.

```

1 1) Fill new array .
2 2) Count elements .
3 3) Calculate sum of elements .
4 4) Print the array .
5 5) Print the array in reverse order .
6 6) Quit
7 Enter a choice: 2
8 The array is of size 4.

```

3. `int sum(int [], int)` which receives an array and a starting index , then recursively calculates the sum of the array's elements beginning at the given index.

```

1 1) Fill new array .
2 2) Count elements .
3 3) Calculate sum of elements .
4 4) Print the array .
5 5) Print the array in reverse order .
6 6) Quit
7 Enter a choice: 3
8 The array has sum of :8

```

4. `void printArray(int [], int)` which receives an array and a starting index, then recursively prints the elements in the array.

```

1 1) Fill new array .
2 2) Count elements .
3 3) Calculate sum of elements .
4 4) Print the array .
5 5) Print the array in reverse order .
6 6) Quit
7 Enter a choice: 4
8 The array is : [3,4,1,0]

```

5. `void printReverse(int [], int)` which receives an array of integers and returns it in reverse order.

```
1 1) Fill new array.  
2 2) Count elements.  
3 3) Calculate sum of elements.  
4 4) Print the array.  
5 5) Print the array in reverse order.  
6 6) Quit  
7 Enter a choice: 5  
8 The array in reverse order is [0,1,4,3]
```