# King Saud University College of Computer & Information Science CSC111 - Lab03 Conditional Statements All Sections

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# **Instructions**

Web-CAT submission URL:

http://10.131.240.28:8080/Web-CAT/WebObjects/Web-CAT.woa/wa/assignments/eclipse

# **Objectives:**

- 1- Student should learn how to program using selection statements with combined conditions.
- 2- Student should learn how to combine conditions using logical operators (!, &&, and ||)
- 3- Student should learn how to write expressions using the conditional expression

## Lab Exercise 1

How cold is it outside? Temperature by itself is not enough. In 2001, the National Weather Service (NWS) in United States implemented the new **wind-chill temperature** to measure the coldness using temperature and wind speed. The formula is

$$t_{wc} = 35.74 + 0.6215t_a - 35.75v^{0.16} + 0.4275t_av^{0.16}$$

where  $\boldsymbol{t_a}$  is the outside temperature measured in degrees Fahrenheit and  $\boldsymbol{v}$  is the speed measured in miles per hour.  $\boldsymbol{t_{wc}}$  is the wind-chill temperature. The formula cannot be used for wind speeds below 2 mph or temperatures below  $-58^{\circ}$ F or above  $41^{\circ}$ F.

Write a program that prompts the user to enter a temperature and a wind speed. The program displays the wind-chill temperature if the input is valid; otherwise, it displays a message indicating whether the temperature and/or wind speed is invalid.

# Here are sample runs:

```
Enter the temperature in Fahrenheit: 32 ↓
Enter the wind speed miles per hour: 30 ↓
The wind chill index is 17.59665069469402
```

```
Enter the temperature in Fahrenheit: 80 ↓
Temperature must be between -58F and 41F
```

```
Enter the temperature in Fahrenheit: 20 4
Enter the wind speed miles per hour: 1 4
Speed must be greater than or equal to 2
```

## **Solution**

- 1- Create a new project in eclipse and name it lab03
- 2- Create a new class and name it **WindChill**. Make sure you choose the public static void main option.
- 3- Write the program as following (you can ignore comments):

```
import java.util.Scanner;
public class WindChill {
    // Main method
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        // Enter the temperature in Fahrenheit
        System.out.print("Enter the temperature in Fahrenheit: ");
        double fahrenheit = input.nextDouble();
        If Temperature is less than -58F or more than 41F
            Print "Temperature must be between -58F and 41F"
        Else
            ... // Ask the user to enter the wind speed
            If speed is less than 2
                 ... // Prompt the user that his input is wrong
            Else
                windChillIndex = 35.74 + 0.6215 * fahrenheit - 35.75
                         * Math.pow(speed, 0.16) + 0.4275 * fahrenheit
                        * Math.pow(speed, 0.16);
                Print windChillIndex
            End If
        End If
```

- 4- When you are done, save your program and run it. Make sure it prints the output as shown above.
- 5- Submit your program to WebCAT through. Ask your TA for help.

## Lab Exercise 2

The two roots of a quadratic equation  $ax^2 + bx + c = 0$  can be obtained using the following formula:

$$r_1 = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$$
 and  $r_2 = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$ 

 $b^2 - 4ac$  is called the discriminant of the quadratic equation. If it is positive, the equation has two real roots. If it is zero, the equation has one root. If it is negative, the equation has no real roots.

Write a program that prompts the user to enter values for *a*, *b*, and *c* and displays the result based on the discriminant. If the discriminant is positive, display two roots. If the discriminant is **0**, display one root. Otherwise, display "**The equation has no real roots**".

Note that you can use Math.pow(x, 0.5) to compute  $\sqrt{x}$ .

Here are some sample runs:

```
Enter a, b, c: 1 3 1 ↓

The equation has two roots -0.3819660112501051 and -
2.618033988749895
```

```
Enter a, b, c: 1 2 1 4

The equation has one root -1.0
```

```
Enter a, b, c: 1 2 3 🗗
The equation has no real roots
```

### Solution

- 6- Use the same project lab03 that you created before
- 7- Create a new class and name it QuadEquation. Make sure you choose the public static void main option.
- 8- Write the program as following (you can ignore comments):

```
import java.util.Scanner;
public class QuadEquation {
  public static void main(String[] args) {
    Scanner input = new Scanner(System.in);
    System.out.print("Enter a, b, c: ");
    double a = input.nextDouble();
    double b = input.nextDouble();
    double c = input.nextDouble();
    double discriminant = b * b - 4 * a * c;
    If discriminant is less than 0
        Print "The equation has no real roots"
    ElseIf discriminant equals 0
        r1 = -b / (2 * a)
        ... // print the result
    Else
        Calculate r1 & r2
        ... // print the result
    EndIf
  }
}
```

- 9- When you are done, save your program and run it. Make sure it prints the output as shown above.
- 10- Submit your program to WebCAT through. Ask your TA for help.