King Saud Unwersity

## CSC 220: Computer Organization

Unit 1<br>Number Systems

## Department of Computer Science <br> College of Computer and Information Sciences

## Overview

- Common Number Systems
- Conversion Among Bases
- Binary Coded Decimal (BCD)


## Chapter-1

M. Morris Mano, Charles R. Kime and Tom Martin, Logic and Computer Design Fundamentals, Global ( $\left.5^{\text {th }}\right)$ Edition, Pearson Education Limited, 2016. ISBN:
9781292096124

## Decimal review

- Decimal numbers consist of digits from 0 to 9 , each with a weight.

| 1 | 6 | 2 | $\cdot$ | 3 | 7 | 5 | digits |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 100 | 10 | 1 |  | $1 / 10$ | $1 / 100$ | $1 / 1000$ | weights |

- Notice that the weights are all powers of the base, which is 10 .

| 1 | 6 | 2 |  | 3 | 7 | 5 | digits |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $10^{2}$ | $10^{1}$ | $10^{0}$ |  | $10^{-1}$ | $10^{-2}$ | $10^{-3}$ | weights |

- To find the decimal value of a number, you can multiply each digit by its weight and sum the products:

$$
\left(1 \times 10^{2}\right)+\left(6 \times 10^{1}\right)+\left(2 \times 10^{0}\right)+\left(3 \times 10^{-1}\right)+\left(7 \times 10^{-2}\right)+\left(5 \times 10^{-3}\right)=162.375
$$

## Common Number Systems

| System | Base | Symbols | Used by <br> humans? | Used in <br> computers? |
| :--- | :---: | :--- | :---: | :---: |
| Decimal | 10 | $0,1, \ldots 9$ | Yes | No |
| Binary | 2 | 0,1 | No | Yes |
| Octal | 8 | $0,1, \ldots 7$ | No | No |
| Hexa- <br> decimal | 16 | $0,1, \ldots 9$, <br> $\mathrm{A}, \mathrm{B}, \ldots \mathrm{F}$ | No | No |

## Quantities/Counting (1 of 3)

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | ---: | :---: | :---: |
| 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 1 |
| 2 | 10 | 2 | 2 |
| 3 | 11 | 3 | 3 |
| 4 | 100 | 4 | 4 |
| 5 | 101 | 5 | 5 |
| 6 | 110 | 6 | 6 |
| 7 | 111 | 7 | 7 |

## Quantities/Counting (2 of 3)

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | ---: | :---: | :---: |
| 8 | 1000 | 10 | 8 |
| 9 | 1001 | 11 | 9 |
| 10 | 1010 | 12 | A |
| 11 | 1011 | 13 | B |
| 12 | 1100 | 14 | C |
| 13 | 1101 | 15 | D |
| 14 | 1110 | 16 | E |
| 15 | 1111 | 17 | F |

## Quantities/Counting (3 of 3)

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | :---: | :---: | :---: |
| 16 | 10000 | 20 | 10 |
| 17 | 10001 | 21 | 11 |
| 18 | 10010 | 22 | 12 |
| 19 | 10011 | 23 | 13 |
| 20 | 10100 | 24 | 14 |
| 21 | 10101 | 25 | 15 |
| 22 | 10110 | 26 | 16 |
| 23 | 10111 | 27 | 17 |

Etc.

## Binary Numbers

- Binary, or base 2 , numbers consist of only the digits 0 and 1 . The weights are now powers of 2 .
- For example, consider the binary number 1101.01:

| 1 | 1 | 0 | 1 | $\cdot$ | 0 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |  | $2^{-1}$ | $2^{-2}$ |

binary digits, or bits
weights in decimal

- The decimal value of 1101.01 is computed just like before:

$$
\begin{gathered}
\left(1 \times 2^{3}\right)+\left(1 \times 2^{2}\right)+\left(0 \times 2^{1}\right)+\left(1 \times 2^{0}\right)+\left(0 \times 2^{-1}\right)+\left(1 \times 2^{-2}\right)= \\
8+0+0+0+0+0+0=13.25
\end{gathered}
$$

Some powers of 2

| $2^{0}=1$ | $2^{4}=16$ | $2^{8}=256$ |
| :--- | :--- | :--- |
| $2^{1}=2$ | $2^{5}=32$ | $2^{9}=512$ |
| $2^{2}=4$ | $2^{6}=64$ | $2^{10}=1024$ |
| $2^{3}=8$ | $2^{7}=128$ |  |

## Conversion Among Bases

- The possibilities:



## Quick Example

## $25_{10}=11001_{2}=31_{8}=19_{16}$ <br> 

## Group 1: To Decimal

- Technique
- Multiply each bit by $b^{n}$, where $b$ is the "base"
- $n$ is the position of the bit, starting from 0 on the right
- Add the results


## Decimal

## Octal

Binary
Hexadecimal

## Binary to Decimal

- Technique
- Multiply each bit by $2^{n}$, where $2^{n}$ is the "weight" of the bit
$-n$ is the position of the bit, starting from 0 on the right
- Add the results


Octal

Binary
Hexadecimal

## Example



## Converting Binary to Decimal

What is the decimal equivalent of the binary number 1101110?

$$
\begin{aligned}
& 1 \times 2^{6}=1 \times 64=64 \\
& +1 \times 2^{5}=1 \times 32=32 \\
& +0 \times 2^{4}=0 \times 16=0 \\
& +1 \times 2^{3}=1 \times 8=8 \\
& +1 \times 2^{2}=1 \times 4=4 \\
& +1 \times 2^{1}=1 \times 2=2 \\
& +0 \times 2^{0}=0 \times 1=0 \\
& \text { = } 110 \text { in base } 10
\end{aligned}
$$

## Octal to Decimal

- Technique
- Multiply each bit by $8^{n}$, where $8^{n}$ is the "weight" of the bit
$-n$ is the position of the bit, starting from 0 on the right
- Add the results


## Decimal

## Octal

## Example

$$
724_{8} \Rightarrow \quad \begin{array}{rlr}
4 \times 8^{0} & =4 \\
2 \times 8^{1}= & 16 \\
7 \times 8^{2}= & \frac{448}{468_{10}}
\end{array}
$$

## Hexadecimal to Decimal

- Technique
- Multiply each bit by $16^{n}$, where $16^{n}$ is the "weight" of the bit
- $n$ is the position of the bit, starting from 0 on the right
- Add the results


## Base 16 is useful too

- The hexadecimal system uses 16 digits:

$$
0123456789 \text { A B C D E F }
$$

- Hexadecimal is useful as a shorthand for binary numbers.
- Since $16=2^{4}$, one hex digit is equivalent to four bits (including leading 0 s ).
- It's often easier to work with numbers like "B4" instead of "10110100".
- Hex shows up in many different contexts.
- IP addresses, such as "80.AE.05.27".
- RGB color triplets, like "COCOFF".
- You can convert between base 10 and base 16 using the same method as for converting from decimal to binary.

| Decimal | Binary | Hex |
| :---: | :---: | :---: |
| 0 | 0000 | 0 |
| 1 | 0001 | 1 |
| 2 | 0010 | 2 |
| 3 | 0011 | 3 |
| 4 | 0100 | 4 |
| 5 | 0101 | 5 |
| 6 | 0110 | 6 |
| 7 | 0111 | 7 |
| 8 | 1000 | 8 |
| 9 | 1001 | 9 |
| 10 | 1010 | A |
| 11 | 1011 | B |
| 12 | 1100 | C |
| 13 | 1101 | D |
| 14 | 1110 | E |
| 15 | 1111 | F |

## Example

$$
\begin{aligned}
& \mathrm{ABC}_{16}=>\quad \mathrm{C} \times 16^{0}=12 \times 1=12 \\
& \mathrm{~B} \times 16^{1}=11 \times 16=176 \\
& \mathrm{~A} \times 16^{2}=10 \times 256=\frac{2560}{2748_{10}}
\end{aligned}
$$

## Group 2: From Decimal

- Technique
- Divide by the base, keep track of the remainder
- First remainder is bit 0 (LSB, least-significant bit)
- Second remainder is bit 1
- Etc.



## Why does this work?

- This same idea works for converting from decimal to any other base.
- Think about "converting" 162 from decimal to decimal:

$$
\begin{aligned}
162 / 10 & =16 \text { rem } 2 \\
16 / 10 & =1 \text { rem } 6 \\
1 / 10 & =0 \text { rem } 1
\end{aligned}
$$

- After each division, the remainder contains the rightmost digit of the dividend, while the quotient holds the remaining digits.
- Similarly when converting fractions, each multiplication strips off the leftmost digit as the integer result, leaving the remaining digits in the fractional part.

$$
\begin{aligned}
& 0.375 \times 10=3.750 \\
& 0.750 \times 10=7.500 \\
& 0.500 \times 10=5.000
\end{aligned}
$$

## Decimal to Binary

- Technique
- Divide by two, keep track of the remainder
- First remainder is bit 0 (LSB, least-significant bit)
- Second remainder is bit 1
- Etc.


Octal

Hexadecimal

## Example

$$
125_{10}=?_{2}
$$



$$
125_{10}=1111101_{2}
$$

## Decimal to Octal

- Technique
- Divide by 8
- Keep track of the remainder


Binary

## Example

$$
1234_{10}=?_{8}
$$



$$
1234_{10}=2322_{8}
$$

## Decimal to Hexadecimal

- Technique
- Divide by 16
- Keep track of the remainder



## Example

$1234_{10}=?_{16}$

$$
\begin{array}{l|r}
16 & 1234 \\
16 & 77 \\
16 & 2 \\
16 & 13=D
\end{array}
$$

$$
1234_{10}=4 D 2_{16}
$$

## Group-3: Except Decimal

- Technique
- Convert each digit to a equivalent binary representation



## Octal to Binary

- Technique
- Convert each octal digit to a 3-bit equivalent binary representation



## Example

$$
705_{8}=?_{2}
$$



$$
705_{8}=111000101_{2}
$$

## Hexadecimal to Binary

- Technique
- Convert each hexadecimal digit to a 4-bit equivalent binary representation


Octal

Binary
Hexadecimal

## Binary and hexadecimal conversions

- Converting from hexadecimal to binary is easy: replace each hex digit with its equivalent four-bit binary value.

$$
\begin{array}{rlcccccc}
261 . A 5_{16} & = & 2 & 6 & 1 & \cdot & A & 5_{16} \\
& = & 0010 & 0110 & 0001 & \cdot & 1010 & 0101_{2}
\end{array}
$$

- To convert from binary to hexadecimal, partition the binary number into groups of four bits, starting from the point. (Add 0 s to the ends if needed.) Then replace each four-bit group by the corresponding hex digit.

$$
\begin{array}{cccccc}
10110100.001011_{2} & =\begin{array}{ccc}
1011 & 0100 & .0010 \\
\mathrm{~B} & 4 & 1100_{2} \\
\hline
\end{array} & 2 & \mathrm{C}_{16}
\end{array}
$$

| Binary | Hex |
| :---: | :---: |
| 0000 | 0 |
| 0001 | 1 |
| 0010 | 2 |
| 0011 | 3 |
| 0100 | 4 |
| 0101 | 5 |
| 0110 | 6 |
| 0111 | 7 |
| 1000 | 8 |
| 1001 | 9 |
| 1010 | A |
| 1011 | B |
| 1100 | C |
| 1101 | D |
| 1110 | E |
| 1111 | F |

## Example

$$
10 \mathrm{AF}_{16}=?_{2}
$$


$10 \mathrm{AF}_{16}=0001000010101111_{2}$

## Binary to Octal

- Technique
- Group bits in threes, starting on right
- Convert to octal digits



## Example

$$
\begin{gathered}
1011010111_{2}=?_{8} \\
1
\end{gathered} 0110010111
$$

$$
1011010111_{2}=1327_{8}
$$

## Binary to Hexadecimal

- Technique
- Group bits in fours, starting on right
- Convert to hexadecimal digits


Octal

Binary
Hexadecimal

## Example

$$
1010111011_{2}=?_{16}
$$



$$
1010111011_{2}=2 \mathrm{BB}_{16}
$$

## Octal to Hexadecimal

- Technique
- Use binary as an intermediary



## Example

$$
\begin{aligned}
& 1076_{8}=?_{16}
\end{aligned}
$$

$$
\begin{aligned}
& 1076_{8}=23 \mathrm{E}_{16}
\end{aligned}
$$

## Hexadecimal to Octal

- Technique
- Use binary as an intermediary



## Example

$1 \mathrm{FOC}_{16}=?_{8}$


$$
1 \mathrm{FOC}_{16}=17414_{8}
$$

## Exercise - Convert ...

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | :---: | :---: | :---: |
| 33 |  |  |  |
|  | 1110101 |  |  |
|  |  | 703 |  |
|  |  |  | 1 AF |

Don't use a calculator!

## Exercise - Convert ...

## Answer

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | :---: | :---: | :---: |
| 33 | 100001 | 41 | 21 |
| 117 | 1110101 | 165 | 75 |
| 451 | 111000011 | 703 | 1 C 3 |
| 431 | 110101111 | 657 | 1 AF |



## Fractions

- Decimal to decimal (just for fun)

$$
\begin{aligned}
& 3.14=> \\
& \begin{aligned}
4 \times 10^{-2}= & 0.04 \\
1 \times 10^{-1}= & 0.1 \\
3 \times 10^{0}= & 3 \\
& 3.14
\end{aligned}
\end{aligned}
$$

## Fractions

- Binary to decimal

$$
10.1011 \quad \Rightarrow \quad \begin{aligned}
& 1 \times 2^{-4}=0.0625 \\
& 1 \times 2^{-3}=0.125 \\
& 0 \times 2^{-2}=0.0 \\
& 1 \times 2^{-1}=0.5 \\
& 0 \times 2^{0}=0.0 \\
& 1 \times 2^{1}=2.0 \\
&
\end{aligned}
$$

## Fractions

- Decimal to binary

$\frac{x \quad 2}{1.16632}$
$\frac{x \quad 2}{x .33264}$

| $x \quad 2$ |
| :--- |
| 0.66528 |


| $x \quad 2$ |
| :---: |
| 1.33056 |

11.001001...
etc.

## Exercise - Convert ...

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | :---: | :---: | :---: |
| 29.8 |  |  |  |
|  | 101.1101 |  |  |
|  |  | 3.07 |  |
|  |  |  | C. 82 |

## Don't use a calculator!

Skip answer
Answer

## Exercise - Convert ...

## Answer

| Decimal | Binary | Octal | Hexa- <br> decimal |
| :---: | :---: | :---: | :---: |
| 29.8 | $11101.110011 \ldots$ | $35.63 \ldots$ | 1D.CC... |
| 5.8125 | 101.1101 | 5.64 | $5 . \mathrm{D}$ |
| 3.109375 | 11.000111 | 3.07 | 3.1 C |
| 12.5078125 | 1100.10000010 | 14.404 | C.82 |



## 4-Bit Binary Coded Decimal (BCD) Systems

- The 4-bit BCD system is usually employed by the computer systems to represent and process numerical data only.
- In the 4-bit BCD system, each digit of the decimal number is encoded to its corresponding 4-bit binary sequence.

| Decimal digits | Weighted 4-bit BCD code |
| :---: | :---: |
| 0 | 0000 |
| 1 | 0001 |
| 2 | 0010 |
| 3 | 0011 |
| 4 | 0100 |
| 5 | 0101 |
| 6 | 0110 |
| 7 | 0111 |
| 8 | 1000 |
| 9 | 1001 |

## 4-Bit BCD Code

- Represent the decimal number 5327 in BCD code.

4-bit BCD representation of decimal digit 5 is 0101
4-bit BCD representation of decimal digit 3 is 0011
4 -bit BCD representation of decimal digit 2 is 0010
4-bit BCD representation of decimal digit 7 is 0111
Therefore, the BCD representation of decimal number 5327 is 0101001100100111.

