

# Concepts of Programming Languages

## Lecture 16 - Logic Programming

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# Administrivia

## Assignments:

Programming #3 : due 04.14

Homework #3 : due 04.16

## Reading:

Chapter 16

*Q: How many legs does a dog have if you call its tail a leg?  
A: Four. Calling a tail a leg doesn't make it one.*

Abraham Lincoln

# Introduction

Logic programming language or declarative programming language

Express programs in a form of symbolic logic

Use a logical inferencing process to produce results

Declarative rather than procedural:

## Definition

***Declarative languages*** only specify the results desired rather than a detailed procedure for producing them.

# Proposition

## Definition

A logical statement that may or may not be true.

- Consists of objects and relationships of objects to each other

# Symbolic Logic

## Definition

Logic which can be used for the basic needs of formal logic:

- Express propositions
- Express relationships between propositions
- Describe how new propositions can be inferred from other propositions

Particular form of symbolic logic used for logic programming called *predicate calculus*.

# Object Representation

Objects in propositions are represented by simple terms: either constants or variables

**Constant:** a symbol that represents an object

**Variable:** a symbol that can represent different objects at different times

- Different from variables in imperative languages

# Compound Terms

**Atomic propositions** consist of compound terms

**Compound term:** one element of a mathematical relation, written like a mathematical function

- Mathematical function is a mapping
- Can be written as a table



# Compound Terms

Compound term composed of two parts

- Functor: function symbol that names the relationship
- Ordered list of parameters (tuple)

## Example

```
student(jon)
like(seth, OSX)
like(nick, windows)
like(jim, linux)
```

# Forms of a Proposition

Propositions can be stated in two forms:

- Fact: proposition is assumed to be true
- Query: truth of proposition is to be determined

Compound proposition:

- Have two or more atomic propositions
- Propositions are connected by operators

# Logical Operators and Quantifiers

Name	Symbol	Example	Meaning
negation	$\neg$	$\neg a$	not a
conjunction	$\cap$	$a \cap b$	a and b
disjunction	$\cup$	$a \cup b$	a or b
equivalence	$\equiv$	$a \equiv b$	a is equivalent to b
implication	$\supset$	$a \supset b$	a implies b
	$\subset$	$a \subset b$	b implies a
universal	$\forall$	$\forall X.P$	For all X, P is true
existential	$\exists$	$\exists X.P$	There exists a value of X such that P is true

# Clausal Form

Too many ways to state the same thing

Use a standard form for propositions

Clausal form example:

- $B_1 \cup B_2 \cup \dots \cup B_n \subset A_1 \cap A_2 \cap \dots \cap A_m$
- means if all the A's are true, then at least one B is true

**Antecedent:** right side

**Consequent:** left side

# Horn Clauses

## Definition

A **Horn clause** has a head  $h$ , which is a predicate, and a body, which is a list of predicates  $p_1, p_2, \dots, p_n$ .

It is written as:  $h \leftarrow p_1, p_2, \dots, p_n$

This means, “ $h$  is true only if  $p_1, p_2, \dots$ , and  $p_n$  are simultaneously true.”

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## Example

The Horn clause:

$snowing(C) \rightarrow precipitation(C), freezing(C)$

says, “it is snowing in city  $C$  only if there is precipitation in city  $C$  and it is freezing in city  $C$ .”

# Horn Clauses and Predicates

Any Horn clause

$$h \leftarrow p_1, p_2, \dots, p_n$$

can be written as a predicate:

$$p_1 \cap p_2 \cap \dots \cap p_n \supset h$$

or equivalently:

$$\neg(p_1 \cap p_2 \cap \dots \cap p_n) \cup h$$

But not every predicate can be written as a Horn clause.

E.g.,  $literate(x) \supset reads(x) \cup writes(x)$

# Theorem Proving

A use of propositions is to discover new theorems that can be inferred from known axioms and theorems.

Basis for logic programming

When propositions used for resolution, only restricted form can be used.



# Resolution

## Definition

**Resolution** is an inference principle that allows inferred propositions to be computed from given propositions

If  $h$  is the head of a Horn clause

$$h \leftarrow \text{terms}$$

and it matches one of the terms of another Horn clause:

$$t \leftarrow t_1, h, t_2$$

then that term can be replaced by  $h$ 's terms to form:

$$t \leftarrow t_1, \text{terms}, t_2$$

# Resolution

## Definition

**Unification** is a pattern-matching process that determines what particular instantiations can be made to variables during a series of resolutions.

During resolution, assignment of variables to values is called instantiation.

## Definition

**Instantiation** is the assigning temporary values to variables to allow unification to succeed

## Definition

After instantiating a variable with a value, if matching fails, may need to **backtrack** and instantiate with a different value

## Resolution Example

The two clauses:

*speaks(Mary, English)*

*talkswith(X, Y) ← speaks(X, L), speaks(Y, L), X ≠ Y*

can resolve to:

*talkswith(Mary, Y) ← speaks(Mary, English),  
speaks(Y, English), Mary ≠ Y*

The assignment of values *Mary* and *English* to the variables *X* and *L* is an instantiation for which this resolution can be made.

# Proof by Contradiction

## Definition

**Hypotheses:** a set of pertinent propositions

## Definition

**Goal:** negation of theorem stated as a proposition

Theorem is proved by finding an inconsistency

# Overview of Logic Programming

## Declarative semantics

- There is a simple way to determine the meaning of each statement
- Simpler than the semantics of imperative languages

## Programming is nonprocedural

- Programs do not state how a result is to be computed, but rather the form of the result

## Example: Sorting a List

Describe the characteristics of a sorted list, not the process of rearranging a list

$$\text{sort}(\text{old\_list}, \text{new\_list}) \subset \text{permute}(\text{old\_list}, \text{new\_list}) \cap \text{sorted}(\text{new\_list})$$

$$\text{sorted}(\text{list}) \subset \forall j \mid 1 \leq j < n, \text{list}(j) \leq \text{list}(j + 1)$$

# Logic Programming

Logic programming has applications in AI and databases:

- Natural language processing (NLP)
- Automated reasoning and theorem proving
- Expert systems (e.g., MYCIN)
- Database searching, as in SQL (Structured Query Language)

Prolog emerged in the 1970s.

Distinguishing features:

- Nondeterminism
- Backtracking