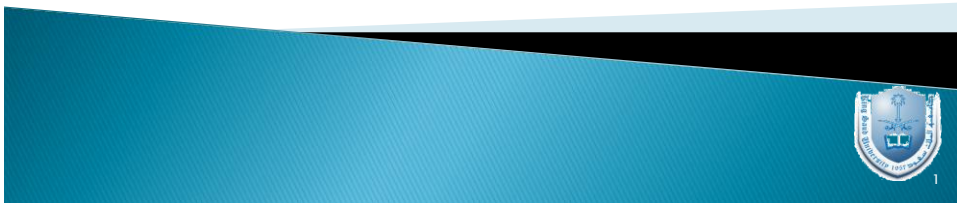


Queue

CSC212:Data Structure

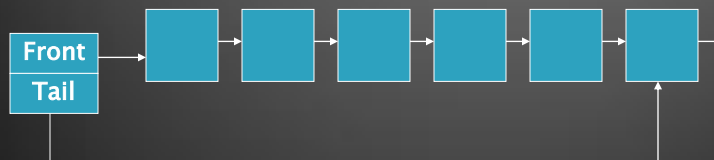


Queue

- ▶ Queue: First In First Out (FIFO).
 - Used in operating systems, simulations etc.
- ▶ Priority Queues: Highest priority item is served first.
 - Used in operating systems, printer servers etc.



Queues



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ADT Queue: Specification

Elements: The elements are of a variable type $\langle \text{Type} \rangle$. In a linked implementation elements are placed in nodes.

```

public class Node<T> extends Object {
    public T data;
    public Node<T> next;
    public Node () {
        data = null; next = null; }
    public Node (T val) {
        data = val; next = null; }
}
  
```



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ADT Queue: Specification

Structure: the elements are linearly arranged, and ordered according to the order of arrival, most recently arrived element is called the tail and least recently arrived element the front or head.

Domain: the number of elements in the queue is bounded therefore the domain is finite. Type of elements: Queue



5

ADT Queue: Specification

Operations:

1. **Method** Enqueue (Type e)
requires: Queue Q is not full. **input:** Type e.
results: Element e is added to the queue at its tail. **output:** none.
2. **Method** Serve (Type e)
requires: Queue Q is not empty. **input:**
results: the element at the head of Q is removed and its value assigned to e. **output:** Type e.
3. **Method** Length (int length)
input: **results:** The number of element in the Queue Q is returned. **output:** length.



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ADT Queue: Specification

Operations:

4. **Method Full** (boolean flag).

requires: **input:**

results: If Q is full then flag is set to true, otherwise flag is set to false. **output:** flag.



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ADT Queue (Linked Implementation)

```
public class LinkQueue <Type> {
    private Node<Type> head, tail;
    private int size;

    /** Creates a new instance of LinkQueue */
    public LinkQueue() {
        head = tail = null;
        size = 0;
    }
}
```



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ADT Queue (Linked Implementation)

```
public boolean full() {
    return false;
}
public int length () {
    return size;
}
```



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ADT Queue (Linked Implementation)

```
public void enqueue (Type e) {
    if (tail == null) {
        head = tail = new Node(e);
    }
    else {
        tail.next = new Node(e);
        tail = tail.next;
    }
    size++;
}
```



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ADT Queue (Linked Implementation)

```
public Type serve() {  
    Type x;  
    x = head.data;  
    head = head.next;  
    size--;  
    if (size == 0)  
        tail = null;  
    return x;  
}
```



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ADT Queue (Array Implementation)

- ▶ Array implementation of the queue...a fixed size array is used to store the data elements.
- ▶ As data elements are enqueued & served the queue crawls through the array from low to high index values.
- ▶ As the queue crawls forward, it also expands and contracts.



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ADT Queue (Array Implementation)

Head Tail

Head Tail

After one En-queue and one Serve

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ADT Queue (Array Implementation)

Head Tail

Head Tail

Where to En-queue this?

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ADT Queue (Array Implementation)

The diagram illustrates an array-based queue implementation. It shows a horizontal array of 10 cells. The first three cells are red, the next four are blue, and the last three are red. Below the array, the index 0 is marked at the start, and MaxSize-1 is marked at the end. A blue arrow labeled 'Tail' points to the third cell (index 2), and another blue arrow labeled 'Head' points to the fifth cell (index 4). The text 'Wrap Round' is positioned below the array. In the bottom right corner, there is a university logo and the number 15.

ADT Queue (Array Implementation)

The diagram illustrates a circular queue implementation. It shows a circular array with 10 cells. The first three cells are red, the next four are blue, and the last three are red. Below the array, the index 0 is marked at the start, and MaxSize - 1 is marked at the end. A blue arrow labeled 'Tail' points to the third cell (index 2), and another blue arrow labeled 'Head' points to the fifth cell (index 4). In the bottom right corner, there is a university logo and the number 16.

ADT Queue (Array Implementaion)

```
public class ArrayQueue <T> {
    private int maxsize;
    private int size;
    private int head, tail;
    private T[] nodes;
    /** Creates a new instance of ArrayQueue */
    public ArrayQueue(int n) {
        maxsize = n;
        size = 0;
        head = tail = 0;
        nodes = (T[]) new Object[n];
    }
}
```



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ADT Queue (Array Implementation)

```
public boolean full () {
    return size == maxsize ? true : false;
}
public int length () {
    return size;
}
public void enqueue(T e) {
    nodes[tail] = e;
    tail = (tail + 1) % maxsize;
    size++;
}
}
```



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ADT Queue (Array Implementation)

```
public T serve () {  
    T e = nodes[head];  
    head = (head + 1) % maxsize;  
    size--;  
    return e;  
}
```



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Priority Queue

- ▶ Each data element has a priority associated with it. Highest priority item is served first.
- ▶ Real World Priority Queues: hospital emergency rooms...most sick patients treated first, events in a computer system, etc.
- ▶ Priority Queue can be viewed as:
 - View 1: Priority queue as an ordered list.
 - View 2: Priority queue as a set.



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ADT Priority Queue

Specification:

Elements: The elements are of type PQNode. Each node has in it a data element of variable type <Type> and priority of type Priority (which could be int type). [To implement encapsulation, You can have private data members with getters and setters]

```
public class PQNode<T> {
    public T data;
    public Priority priority;
    public PQNode<T> next;
    public PQNode() {
        next = null; }
    public PQNode(T e, Priority p) {
        data = e; priority = p; }
```



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ADT Priority Queue

Structure: the elements are linearly arranged, and may be ordered according to a priority value, highest priority element is called the front or head and least priority element the tail.

Domain: the number of nodes in the queue is bounded therefore the domain is finite.

Type of elements: PriorityQueue



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ADT Priority Queue

Operations:

1. **Method Enqueue** (Type e, Priority p)
requires: PQ is not full. **input:** e, p.
results: Element e is added to the queue according to its priority. **output:** none.
2. **Method Serve** (Node<Type> node)
requires: PQ is not empty. **input:** None
results: the element at the head of PQ is removed and returned. **output:** node.
3. **Method Length** (int length)
input: **results:** The number of element in the PQ is returned. **output:** length.



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ADT Priority Queue

Operations:

4. **Method Full** (boolean flag).
requires: **input:**
results: If PQ is full then flag is set to true, otherwise flag is set to false. **output:** flag.



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ADT Priority Queue

Array Implementation

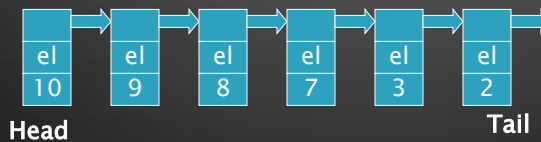
el	el	el	el	el	el	el	el
10	9	8	7	3	2		

Head

Tail

el
5

Linked Implementation



Insert Where?



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ADT Priority Queue (Linked)

```
public class LinkPQ<T> {
    private int size;
    private PQNode<T> head, tail;
    /* tail is of no use here. */
    public LinkPQ() {
        head = tail = null;
        size = 0;
    }
    public int length () {
        return size;    }
}
```



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ADT Priority Queue (Linked)

```
public int length () {
    return size;
}
public boolean full () {
    return false;
}
```



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ADT Priority Queue (Linked)

```
public void enqueue(T e, int pty) {
    PQNode<T> p, q, tmp;
    if ((size == 0) || (pty > head.priority)) {
        tmp = new PQNode<T>(e, pty);
        tmp.next = head;
        head = tmp; }
    else {
        p = head; q = null;
        while ((p != null) && (p.priority > pty)) {
            q = p; p = p.next; }
        tmp = new PQNode<T>(e, pty);
        tmp.next = p; q.next = tmp; } }
```



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ADT Priority Queue (Linked)

```
public Node<T> serve () {
    Node<T> node = head;
    head = head.next;
    size--;
    return(node);
}
```



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ADT Priority Queue

- ▶ Implementations
 - Array Implementation: Enqueue is $O(n)$, Serve is $O(1)$.
 - Linked List: Enqueue is $O(n)$, Serve is $O(1)$.
 - Heap: Enqueue is $O(\log n)$, Serve is $O(\log n)$ ← Heaps to be discussed later.



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Double-Ended Queues

- Double ended queue (or a **deque**) supports insertion and deletion at both the front and the tail of the queue.
- Supports operations: `addFirst()`, `addLast()`, `removeFirst()` and `removeLast()`.
- Can be used in place of a queue or a stack.



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Double-Ended Queues

Operations: (Assume all operations are performed on deque DQ)

1. **Method** `addFirst` (Type e)
requires: DQ is not full. **input:** e.
results: Element e is added to DQ as first element. **output:** none.
2. **Method** `addLast` (Type e)
requires: DQ is not full. **input:** e
results: Element e is added to DQ as last element. **output:** none.
3. **Method** `removeFirst` (Type e)
requires: DQ is not empty. **input:** none **results:** Removes and returns the first element of DQ. **output:** e.



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Double-Ended Queues

4. **Method** removeLast (Type e)
requires: DQ is not empty. **input:** none.
results: Removes and returns the last element of DQ.
output: e.
5. **Method** getFirst (Type e)
requires: DQ is not empty. **input:** none
results: Returns the first element of DQ. **output:** e.
6. **Method** getLast (Type e)
requires: DQ is not empty. **input:** none
results: Returns the last element of DQ. **output:** e
7. **Method** size (int x)
input: none **results:** Returns the number of elements in DQ.
output: x



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Double-Ended Queues

8. **Method** isEmpty (boolean x)
input: none **results:** if DQ is empty returns x as true
otherwise false. **output:** x



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ToDo

- ▶ Read 5.2, 5.3 of the Textbook.
- ▶ Add “int length()” method in the LinkQueue class with $O(n)$ complexity.
- ▶ Add “int length(ArrayQueue<T> q) ” in the Test class of ArrayQueue. The Queue must remain unchanged after the operation.
- ▶ Implement DQueue (Double ended queue) using a Java class using Link List.
- ▶ Test this DQueue using a test Class.

